

Device Driver Documentation

Windows Embedded Compact for FSiMX6

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Preliminary

This Document Is Subject to Change without Notice



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History

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2014-05-01	1.01	All	A	3	Added description for registry value Resolution	WY
2015-02-05	1.02	efus	A	4.2	Added port description table for efus	HF
2015-02-05	1.02	All	M	10	Added output device values to LCD registry value Type	HF
2015-02-05	1.02	All	M	10	Added pre-defined modes for HDMI	HF
2015-02-05	1.02	All	M	10	Clarify usage of registry value OutputDevice	HF
2015-02-05	1.02	All	M	13	Additional information about I2C interfaces	HF
2015-03-05	1.03	All	A	10	Added description for parameter AccelLevel	HF
2015-03-15	1.03	All	A	2.1	Debug Message System	HF
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2019-05-02	1.12	NetDCUA9	A	10	Added link to NetDCUA9 - Display	JG
2021-03-02	1.13	PicoCOMA9X	A	4	Added PicoCOMA9X I/O Pin Table	JG

V Version

A,M,R Added, Modified, Removed

Au Author

About this document

This is the device driver documentation for the F&S platform FSiMX6 based on Windows Embedded Compact 7/2013. If you need information about older products such as PicoMOD1 (running on Windows CE 5) or NetDCU3 - NetDCU11 please read the corresponding documentation which can be found at:

<http://www.fs-net.de>

For each device driver it is documented on which platform it is implemented. The registry settings, the configuration and programming examples are described in this document. The latest version of this document can be found at: <http://www.fs-net.de>

Boards which are using platform FSiMX6 are:

- armStone™A9
- armStone™A9R2
- efus™A9
- efus™A7UL
- NetDCUA9
- PicoCOM1.2
- PicoMODA9
- QBliss™A9
- QBliss™A9r2

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1 Boot Process

After power up, the internal ROM Loader is started. Depending from configuration, ROM loader tries to load NBoot from NAND flash memory. If successful NBoot starts and loads EBoot. To increase reliability of boot process, we have installed NBoot two times. If ROM loader could not load first copy of NBoot for any reason, it loads backup copy of NBoot. Please take a look to following diagram about boot process.

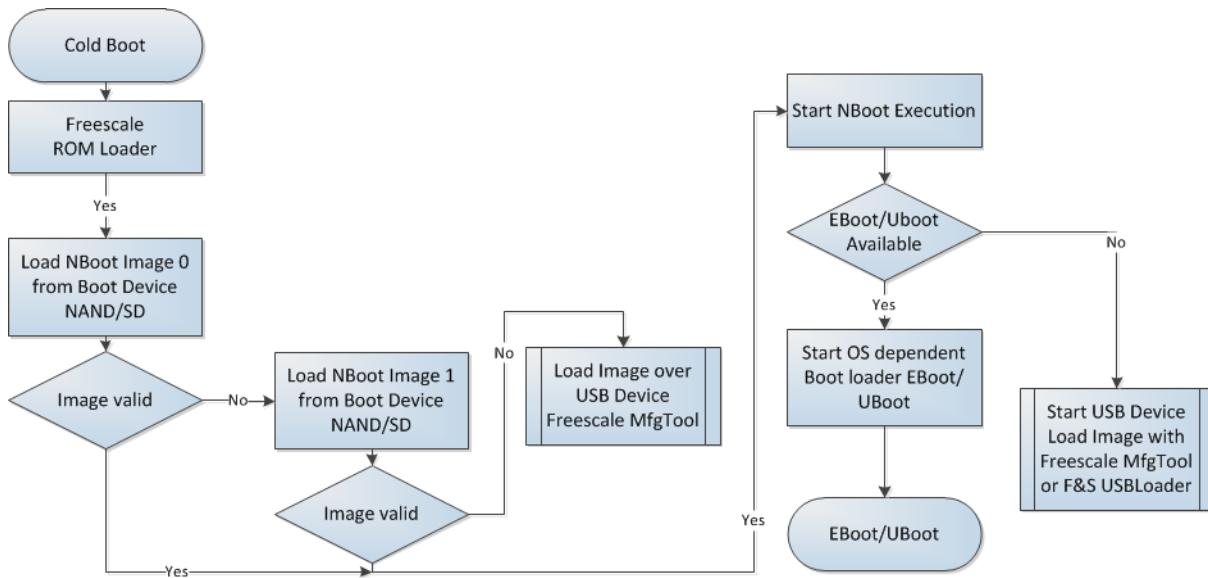


Figure 1: Boot Process

1.1 Boot Information

During start of Windows CE, kernel writes some information to registry. This information can be found under following registry key:

[HKLM\Platform]

BoardType	Dword	i.e. 0=efusA9, 1=armStoneA9, 2=PicoMODA9, 3=QBlissA9, 4=armStoneA9R2, 6=QBlissA9r2, 7=NetDCUA9, 8=efusA9X, 9=PicoCOMA9X, 16=efusA7UL, 18=PicoCOM1.2
BoardName	String	i.e. efusA9, armStoneA9
BoardRevision	Dword	i.e. 100
BootVerMajor	Dword	Major version of EBoot loader
BootVerMinor	Dword	Minor version of EBoot loader
F3SSerial	String	Serial number for F3S
KernelVersion	String	Version of Windows CE Kernel
KernelVersionDate	String	Build date of Windows CE Kernel
KernelVersionTime	String	Build time of Windows CE Kernel
RestartReason	String	i.e. <UNKNOWN>, Power On Reset (IPP), CA9 Watchdog (WDOG), RESET, Software, JTAG
StepStone Loader, Version	Dword	Version of installed NBoot

2 Windows CE Stream Interface Driver

All device drivers are implemented as Windows CE Stream Interface Driver. Thus you can access these drivers via the File System and the respective File API (CreateFile, WriteFile, ReadFile, SetFilePointer, DeviceIoControl).

A stream interface driver receives commands from the Device Manager and from applications by means of file system calls. The driver encapsulates all of the information that is necessary to translate those commands into appropriate actions on the devices that it controls. All stream interface drivers, whether they manage built-in devices or installable devices, or whether they are loaded at boot time or loaded dynamically, have similar interactions with other system components. The following illustrations show the interactions between system components for a generic stream interface driver that manages a built-in device.

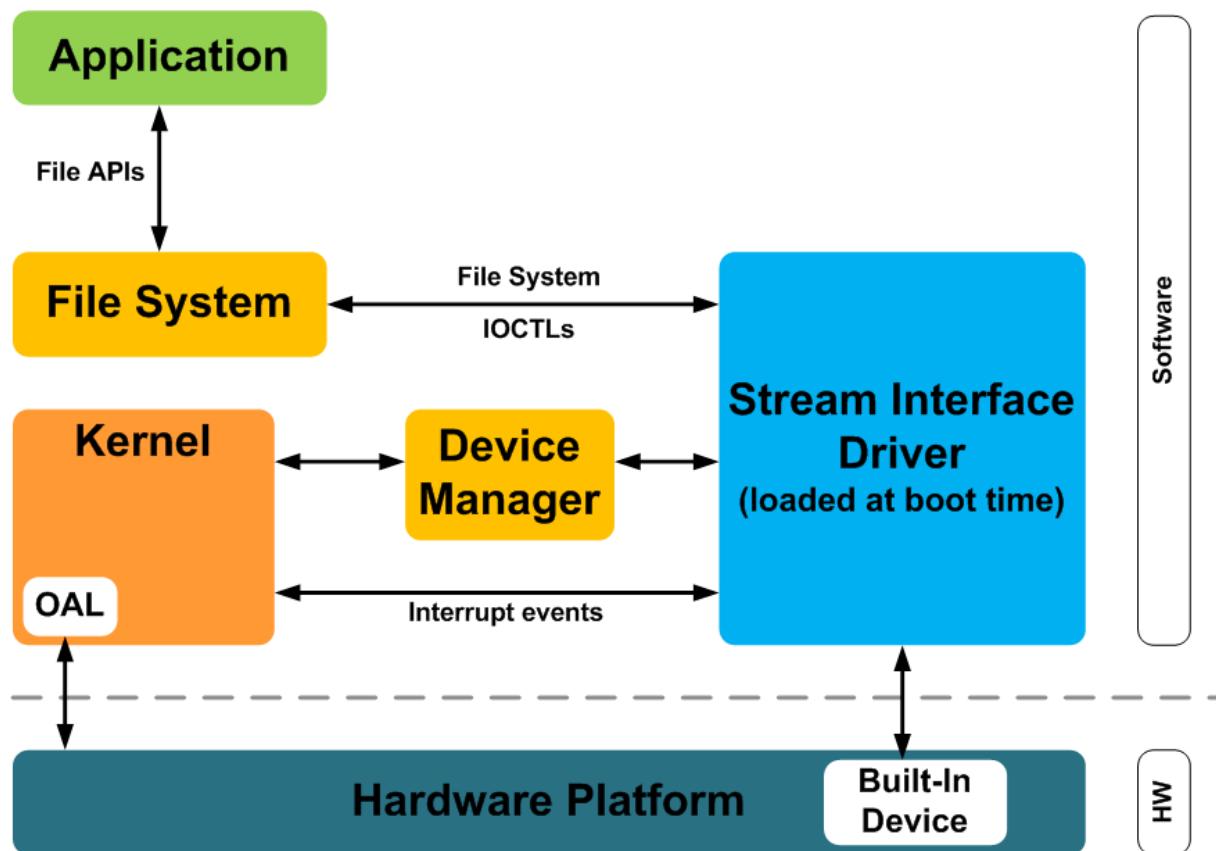


Figure 2: Windows CE: Stream Interface Driver Architecture

2.1 Debug Message System

Most of the drivers implement Windows Embedded Compact debug message system. You can control which debug messages are sent to the output stream by enabling or disabling a debug zone. Each driver has its own separate debug zones. If a zone is active, messages for that zone are sent to the output stream. If a zone is inactive, messages for that zone are suppressed. There are two ways manipulate debug zones:

2.1.1 Registry

- 1.) Start ndcucfg.exe
- 2.) Type: reg open \DebugZones
- 3.) Example DIO : reg set val DIO dword 0x000F
- 4.) Reg save

2.1.2 Target Control “shell.exe”

- 1.) Open a command window (cmd.exe). I.e. connect to the device by TELNET.
- 2.) Start target control : shell -c
- 3.) Get module index : gi mod
- 4.) Use the zo command to show or change debug zones

3 Analogue Input

Implemented on: ASA9, ASA9R2, NDA9

Some boards have beside resistive touch interface additional analogue inputs. These analogue inputs can be read with this driver. You can install one copy of the driver for each input or use the function `SetFilePointer()` to select the channel. The selection of the channel can be done with the registry key *Channel*.

Installation of the driver is done by setting some registry values under the following registry key:

```
[HKLM\Drivers\BuiltIn\armStoneA9\ANALOGIN]  
[HKLM\Drivers\BuiltIn\armStoneA9R2\ANALOGIN]  
[HKLM\Drivers\BuiltIn\NetDCUA9\ANALOGIN]
```

Required settings:

Entry	Value	Description
Prefix	AIN	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Dll	FS_ANALOGIN.DLL	name of the DLL with the driver
Order	Dword:	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
Index	Dword:1...9	This value specifies the device index. Default: 1
Flags	Dword:0	4: Disabled from loading
Rate	Dword:0...6	This value controls the data rate setting. See Table 4: Analogue Input: Registry parameter data rate . ASA9, ASA9R2 only
Channel	Dword:4...7	Number of the analogue channel. See Table Channel.
FullScale	Dword:0...5	This value configures the programmable gain amplifier. See Table 5: Analogue Input: Registry parameter FullScale . ASA9, ASA9R2 only
I2CDev	String	I2C device name.
I2CDevAddr	Dword:n	I2C device address of the external Analog-to-Digital Converter.
Debug	Dword:0 4	Set to 4 to get list of registry settings at serial port. Default: 0
FriendlyName	"Analogue input driver"	

Table 1: Analogue Input: Registry

Table Channel armStoneA9/armStoneA9R2:

Channel	Description
0x04	Reads value from analogue input 0 (Feature connector pin 29)
0x05	Reads value from analogue input 1 (Feature connector pin 31)
0x06	Reads value from analogue input 2 (Feature connector pin 33)
0x07	Reads value from analogue input 3 (Feature connector pin 35)

Table 2: Analogue Input: armStoneA9 Channel

Table Channel NetDCUA9

Channel	Description
0x10	Reads value from analogue input 0 (J7.11)
0x14	Reads value from analogue input 1 (J7.12)
0x18	Reads value from analogue input 2 (J7.9, optional, refer HW documentation)
0x1C	Reads value from analogue input 3 (J7.10, optional, refer HW documentation)

Table 3: Analogue Input: NetDCUA9 Channel

Registry parameter Rate (data rate):

Data Rate	Description
0x00	128 Samples per Second
0x01	250 Samples per Second
0x02	490 Samples per Second
0x03	920 Samples per Second
0x04	1600 Samples per Second
0x05	2400 Samples per Second
0x06	3300 Samples per Second

Table 4: Analogue Input: Registry parameter data rate

Registry parameter FullScale (gain):

Gain	Description
0x00	Full Scale = $\pm 6.144V$
0x01	Full Scale = $\pm 4.096V$
0x02	Full Scale = $\pm 2.048V$
0x03	Full Scale = $\pm 1.204V$
0x04	Full Scale = $\pm 0.512V$
0x05	Full Scale = $\pm 0.256V$

Table 5: Analogue Input: Registry parameter FullScale

Programming Example:

A. Open one analogue channel:

```
HANDLE hAIN;
hAIN = CreateFile( T("AIN1:"), GENERIC_READ, 0, NULL, OPEN_EXISTING
                   ,FILE_ATTRIBUTE_NORMAL, NULL );
if( hAIN == INVALID_HANDLE_VALUE )
{
    ERRORMSG(1, (L"Can not open AIN1. LastError = 0x%x\r\n",GetLastError()));
    return(FALSE);
}
```

Listing 1: Analogue Input: Open channel

B. Read data from previously opened channel:

```
unsigned short data;
DWORD dwSamples = 1;
ReadFile( hAIN, data, dwSamples, &dwSamples, NULL );
if( dwSamples != 1 )
{
    ERRORMSG(1, (L"Can't read from AIN1. LE = 0x%x\r\n",GetLastError()));
}
```

Listing 2: Analogue Input: reading samples

C. Select another channel without changing registry:

```
int nChannel = 0x0;
SetFilePointer( hAIN, nChannel, 0, FILE_BEGIN );
```

Listing 3: Analogue Input: changing channel from application

D. Closing the analogue channel:

```
CloseHandle(hAIN);
```

Listing 4: Analogue Input: closing a channel

E. Get driver settings

```
#include "fs_analogin_sdk.h"

DWORD dwBytesReturned;
AIN_INFO cAIN_INFO;

DeviceIoControl(hADC, IOCTL_AIN_GETINFO, NULL, 0, &cAIN_INFO, sizeof(AIN_INFO),
&dwBytesReturned, NULL);
```

Listing 5: Get settings

F. Set driver settings

```
#include "fs_analogin_sdk.h"

DWORD dwBytesReturned;
AIN_INFO cAIN_INFO;

DeviceIoControl(hADC, IOCTL_AIN_SETINFO, NULL, 0, &cAIN_INFO, sizeof(AIN_INFO),
&dwBytesReturned, NULL);
```

Listing 6: Set settings



4 Digital I/O

Implemented on: ASA9, PMA9, QBA9, EFA9 EFA7UL, PCA9X, PC1.2, QBA9R2, NDCUA9

Boards have programmable I/O lines. You have to use this driver to configure and access these I/O lines.

Installation of the driver is done by setting some registry values under the following registry key:

[HKLM\Drivers\BuiltIn\DIGITALIO]

Required settings:

Entry	Value	Description
Dll		Name of the DLL with the driver
Prefix	"DIO"	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Order	Dword:97	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
Ioctl	Dword:4	Call post-initialization function.
Port	Dword:n	0..15
UseAsIO - or UseAsIOA UseAsIOB UseAsIOC UseAsIOD UseAs/Ox	Dword:n	1 = The corresponding pin is used as general purpose I/O. One bit for each I/O pin.
DataDir - or DataDirA DataDirB DataDirC DataDirD DataDirx	Dword:n	Data Direction. 0 = The corresponding pin is an input. 1 = The corresponding pin is an output. One bit for each I/O pin.
DataInit - or DataInitA DataInitB DataInitC DataInitD DataInitx	Dword:n	Default value of the output pin after driver initialization.
IRQCfg0 - or IRQCfg0A IRQCfg0B IRQCfg0C IRQCfg0D IRQCfg0x	Dword:n	Interrupt configuration register 0.



Entry	Value	Description
IRQCfg1 - or - IRQCfg1A IRQCfg1B IRQCfg1C IRQCfg1D <i>IRQCfg1x</i>	Dword:n	Interrupt configuration register 1.
IRQCfg2 - or - IRQCfg2A IRQCfg2B IRQCfg2C IRQCfg2D <i>IRQCfg2x</i>	Dword:n	Interrupt configuration register 2.
PullUp - or - PullUpA PullUpB PullUpC PullUpD PullUpx	Dword:n	Set to 1 to enable internal pull-up.
PullDownp - or - PullDownA PullDownB PullUDownC PullUDownD PullUDownx	Dword:n	Set to 1 to enable internal pull-down
FriendlyName	Digital I/O driver	
Debug	Dword:0 4	Set to 4 to get list of registry settings at serial debug port. Default: 0

Table 6: Digital I/O: Registry settings

4.1 Port description armStone

The port numbering of armStone is equal to pin number of connector "feature connector". That means if you want to use pin 1 as I/O, port number is 1.

The armStone feature connector has a total of 66 pins.

For configuration you can use registry values **UseAsIOx/DataDirx/DataInitx**. These values are 32 bit DWORD registry values. Each value (x=A..x=H) configures 4 ports. In contrast to this, you can also use registry values **UseAsIO/DataDir/DataInit** with data type HEX.

armStoneA9						capabilities	66 pin connector
Digital-IO		Pin	Function				
IO-Pin	Port		COM	I2C	SPI/CAN	LCD	other
0	0	Port 0 Port 1 Port 2 Port 3 Port 4 Port 5 UseAsIO / DataDir / DataInit / IRQCfg0 / IRQCfg1	0				
1	1		1				1
2	1		2				2
3	0		3			COL0	I/O/IRQ 3
4	0		4			COL1	I/O/IRQ 4
5	0		5			COL2	I/O/IRQ 5
6	0		6			COL3	I/O/IRQ 6
7	0		7			COL4	I/O/IRQ 7
8	1		8			COL5	I/O/IRQ 8
9	1		9			COL6	I/O/IRQ 9
10	0		10			COL7	I/O/IRQ 10
11	0		11				11
12	0		12	SPI_CLK		COL11	I/O/IRQ 12
13	0		13	TXD1			I/O/IRQ 13
14	0		14		SPI_CS	COL10	I/O/IRQ 14
15	0		15	RXD1			I/O/IRQ 15
16	0		16	CLK ⁽¹⁾	SPI_MOSI	COL9	I/O/IRQ 16
17	1		17	DAT ⁽¹⁾	SPI_MISO	COL8	I/O/IRQ 17
18	1		18		CLK1	ROW0	I/O/IRQ 18
19	0		19			ROW1	I/O/IRQ 19
20	0		20			ROW2	I/O/IRQ 20
21	0		21			ROW3	I/O/IRQ 21
22	0		22			ROW4	I/O/IRQ 22
23	0		23			ROW5	I/O/IRQ 23
24	0		24			ROW6	I/O/IRQ 24
25	0		25			ROW7	I/O/IRQ 25
26	0		26	DAT1		XGPIO18	I/O/IRQ 26
27	0		27				27
28	0		28			PWM2	I/O/IRQ 28
29	0		29				29
30	0		30			PWM4	I/O/IRQ 30
31	0		31				31
32	0		32			PWM1	I/O/IRQ 32
33	0		33				33
34	1		34		VCFL_ON		I/O/IRQ 34
35	1		35				35
36	0		36	RXD2			36
37	0		37				37
38	0		38	TXD2			38
39	0		39				39
40	0		40				40
41	1		41				41
42	1		42				42
43	0		43				43
44	0		44				44
45	0		45				45
46	0		46				46

47																			47
48		0																	48
49	1																		49
50	2	3	4																50
51	3	4	5																51
52	4	5	6																52
53	5	6	7																53
54	6	7	8																54
55	7	8	9																55
56	8	9	0																56
57	9	1	0																57
58	1	2	1																58
59	2	3	2																59
60	3	4	3																60
61	4	5	4																61
62	5	6	5																62
63	6	7	6																63
64	7	0	0																64
65	8	1	1																65
66	9	2	2																66
67	0	3	3																67
68	1	4	3																68
69	2	5	4																69
70	3	6	5																70
71	4	7	6																71
				71	70	69	68	67	66	65	64	63	62	61	60	59	58	57	56
																			47

Table 7: Digital I/O pins – armStoneA9

*1): Soft I2C

*2): External Phy needed



4.2 Port description efus

On efus port number is equal to pin number. That means if you want to use pin 16 (SD_A_WP) as I/O, port number is 16.

The QBliss connector X1 has a total of 230 pins.

For configuration you can use registry values **UseAsIOx/DataDirx/DataInitx**. These values are 32 bit DWORD registry values. Each value (x=A..x=H) configures 4 ports. In contrast to this, you can also use registry values **UseAsIO/DataDir/DataInit** with data type HEX.

Digital-IO			Pin	Function				capabilities	SKIT connect or J22
IO-Pin	Port	Registry settings		COM / I2C / SPI / CAN	SD / MMC	LCD	other		
0							N/A		
1			1				5.0V		
2			2				5.0V		
3			3				5.0V		
4			4				5.0V		
5			5				5.0V		
6			6				5.0V		
7			7				GND		
8			8				GND		
9			9				VBAT		
10			10				V33		
11			11				ACOK		
12			12				RESET_INn		
13			13				N/C		
14			14				RESET_OUTn		
15			15				RXD_C		
16			16	SD_A_WP				I/O/IRQ	
17			17				TXD_C		
18			18	SD_B_WP				I/O/IRQ	
19		UseAsIO / DataDir / DataInit / IRQCfg	19	COM3: RTS				I/O/IRQ	
20			20	SD_A_D_2				I/O/IRQ	
21			21	COM3: CTS				I/O/IRQ	
22			22	SD_A_D_3				I/O/IRQ	
23			23				N/A		
24			24	SD_A_C_MD				I/O/IRQ	
25			25				PWM1	I/O/IRQ	32
26			26				V33		
27			27				GND		
28			28	SD_A_C_LK				I/O/IRQ	
29			29	CID1: TX				I/O/IRQ	
30			30				GND		
31			31	CID1: RX				I/O/IRQ	
32			32	SD_A_D_0				I/O/IRQ	
33			33				GND		
34			34	SD_A_D_1				I/O/IRQ	
35			35	CID2: TX				I/O/IRQ	55
36			36				N/C		
37			37	CID2: RX				I/O/IRQ	56
38									



38				N/C		
39				GND		
40				N/C		
41				PCIE_TXP		
42				N/C		
43				PCIE_TXN		
44				N/C		
45				GND		
46				GND		
47				PCIE_RXP		
48				BOOTSELn		
49				PCIE_RXN		
50	SPI_B_MISO				I/O/IRQ	23
51				GND		
52	SPI_B_MOSI				I/O/IRQ	24
53				PCIE_CLKP		
54	SPI_B_SCLK				I/O/IRQ	25
55				PCIE_CLKN		
56	SPI_B_CS1				I/O/IRQ	26
57				GND		
58	SPI_B_CS2				I/O/IRQ	27
59				MPCIE_PERST	I/O/IRQ	
60	SPI_B_IRQ1				I/O/IRQ	28
61				MPCIE_WAKE	I/O/IRQ	
62	SPI_B_IRQ2				I/O/IRQ	29
63				GND		
64				GND		
65		SD_B_D2			I/O/IRQ	
66	SPI_A_MISO				I/O/IRQ	33
67		SD_B_D3			I/O/IRQ	
68	SPI_A_MOSI				I/O/IRQ	34
69		SD_B_CMD			I/O/IRQ	
70	SPI_A_SCLK				I/O/IRQ	35
71				V33		
72	SPI_A_CS1				I/O/IRQ	36
73		SD_B_CLK			I/O/IRQ	
74	SPI_A_CS2				I/O/IRQ	37
75				GND		
76	SPI_A_IRQ1				I/O/IRQ	38
77		SD_B_D0			I/O/IRQ	
78	SPI_A_IRQ2				I/O/IRQ	39
79		SD_B_D1			I/O/IRQ	
80				GND		
81		SD_B_WP			I/O/IRQ	
82	I2C2: DAT				I/O/IRQ	45
83		SD_B_CD			I/O/IRQ	
84	I2C2: CLK				I/O/IRQ	46
85				GND		
86	I2C2: IRQ				I/O/IRQ	48
87				BKLT_PWM	I/O/IRQ	
7	6	5	4	3	2	1
23	22	21	20	19	18	17
23	22	21	20	19	18	17
23	22	21	20	19	18	17
23	22	21	20	19	18	17



Port 17	130	I2C3: DAT				
Port 17	131		LCD_B0		I/O/IRQ	
Port 18	132	I2C3: CLK				
Port 18	133		LCD_B1		I/O/IRQ	
Port 18	134			V33		
Port 18	135		LCD_B2		I/O/IRQ	
Port 18	136			GND		
Port 18	137		LCD_B3		I/O/IRQ	
Port 18	138			HDMI_DATA2_P		
Port 18	139		LCD_B4		I/O/IRQ	
Port 19	140			HDMI_DATA2_N		
Port 19	141		LCD_B5		I/O/IRQ	
Port 19	142			HDMI_DATA1_P		
Port 19	143			GND		
Port 19	144			HDMI_DATA1_N		
Port 19	145		LCD_DE		I/O/IRQ	
Port 19	146			HDMI_DATA0_P		
Port 19	147			GND		
Port 19	148			HDMI_DATA0_N		
Port 19	149		VLCD_ON		I/O/IRQ	
Port 19	150			HDMI_CLK_P		
Port 19	151	I2C1: DAT			I/O/IRQ	41
Port 19	152			HDMI_CLK_N		
Port 19	153	I2C1: IRQ			I/O/IRQ	44
Port 19	154			GND		
Port 19	155	I2C1: CLK			I/O/IRQ	42
Port 19	156			HDMI_DDCCEC	I/O/IRQ	
Port 19	157	I2C1: RST			I/O/IRQ	43
Port 20	158			HDMI_HPD		
Port 20	159			GND		
Port 20	160			GND		
Port 20	161			CAMINT_YD9/D0_N	I/O/IRQ	
Port 20	162			N/C		
Port 20	163			CAMINT_YD8/D0_P	I/O/IRQ	
Port 20	164			N/C		
Port 20	165			CAMINT_YD2/D1_N	I/O/IRQ	
Port 20	166			N/C		
Port 20	167			CAMINT_YD1/D1_P	I/O/IRQ	
Port 21	168			N/C		
Port 21	169			CAMINT_YD3/D2_N	I/O/IRQ	

17	0					N/C	
17	1					CAMINT_YD0/D2_P	I/O/IRQ
17	2					GND	
17	3					CAMINT_YD/D3_N	I/O/IRQ
17	4					N/C	
17	5					CAMINT_PCLK/D3_P	I/O/IRQ
17	6					N/C	
17	7					CAMINT_YD5/CLK_N	I/O/IRQ
17	8					N/C	
17	9					CAMINT_YD6/CLK_P	I/O/IRQ
18	0					N/C	
18	1					GND	
18	2					N/C	
18	3					CAMINT_MCLK	I/O/IRQ
18	4					GND	
18	5					GND	
18	6					N/C	
18	7					CAMINT_YD7	I/O/IRQ
18	8					ETH_A_D4-	
18	9					VCAM	
19	0					ETH_A_D4+	
19	1					CAMINT_HREF	I/O/IRQ
19	2					ETH_A_LED_LINK	
19	3					CAMINT_PWDN	I/O/IRQ
19	4					ETH_A_D3-	
19	5					CAMINT_VSYNC	I/O/IRQ
19	6					ETH_A_D3+	
19	7					I2C_C_CAMRST	I/O/IRQ
19	8					V33	
19	9					GND	
20	0					ETH_A_D2-	
20	1					SATA_RX_P	
20	2					ETH_A_D2+	
20	3					SATA_RX_N	
20	4					ETH_A_LED_ACT	
20	5					SATA_TX_N	
20	6					ETH_A_D1-	
20	7					SATA_TX_P	
20	8					ETH_A_D1+	
20	9					GND	



Port 27		Port 28		Port 29			
21	0					210	GND
21	1					211	N/C
21	2					212	USB_PWRON
21	3					213	I/O/IRQ
21	4					214	N/C
21	5					215	USB_A_N
21	6					216	GND
21	7					217	USB_A_P
21	8					218	USB_DEV_VBUS
21	9					219	GND
22	0					220	USB_DEV_PWR_ON
22	1					221	I/O/IRQ
22	2					222	N/C
22	3					223	USB_DEV_OC
22	4					224	I/O/IRQ
22	5					225	N/C
22	6					226	USB_DEV_ID
22	7					227	I/O/IRQ
22	8					228	USB_DEV_N
22	9					229	N/C
23	0					230	USB_DEV_P
23	1					231	GND
23	2					232	GND
23	3						GND
23	4						
23	5						
23	6						
23	7						
23	8						
23	9						
7	6	5	4	3	2	1	0
15	14	13	12	11	10	9	8

to old rev. exchanged pins

N/A - not available

N/C - not connected

Table 8: Digital I/O pins- efus

4.3 Port description efusA7UL

The port numbering of efusA7UL is equal to pin number of connector “goldfinger connector”. That means if you want to use pin 1 as I/O, port number is 1.

The efusA7UL connector has a total of 232 pins.

For configuration you can use registry values **UseAsIOx/DataDirx/Datalnix**. These values are 32 bit DWORD registry values. Each value (x=A..x=H) configures 4 ports. In contrast to this, you can also use registry values **UseAsIO/DataDir/Datalnix** with data type HEX.

efus™A7UL										
Digital-IO			efus-Pin	GPIO	Function				capabilities	SKIT connector J22
IO-Pin	Port	Registry Settings			PIO-Pin	COM / I2C / SPI / CAN	SD / MMC	LCD		
0			0						N/A	
1			1						5.0V	1
2			2						5.0V	2
3			3						5.0V	3
4			4						5.0V	4
5			5						5.0V	5
6			6						5.0V	6
7			7						GND	7
8			8						GND	8
9			9						VBAT	9
10			10						V33	10
11			11						ACOK	11
12			12						RESET_INn	12
13			13						N/C	13
14			14						RESET_OUTn	14
15		UseAsIO / DataDir / Datalnix / IRQcfg	15	GPIO4_IO22	CSI_DATA1	RXD_C			I/O/IRQ	15
16			16	GPIO1_IO18	UART1_CTS		SD_A_WP		I/O/IRQ	16
17			17	GPIO4_IO21	CSI_DATA0	TXD_C			I/O/IRQ	17
18			18	GPIO1_IO19	UART1_RTS		SD_A_CD		I/O/IRQ	18
19			19	GPIO4_IO23	CSI_DATA02	RTS_C			I/O/IRQ	19
20			20	GPIO2_IO20	SD1_DATA2		SD_A_D2		I/O/IRQ	20
21			21	GPIO4_IO24	CSI_DATA03	CTS_C			I/O/IRQ	21
22			22	GPIO2_IO21	SD1_DATA3		SD_A_D3		I/O/IRQ	22
23			23						N/A	23
24			24	GPIO2_IO16	SD1_CMD		SD_A_CMD		I/O/IRQ	24
25			25	GPIO1_IO05	GPIO1_IO05				PWM1	I/O/IRQ
26			26						V33	25
27			27						GND	26
28			28	GPIO2_IO17	SD1_CLK		SD_A_CLK		I/O/IRQ	27
29			29	GPIO1_IO26	UART3_CTS	CAN_A_TX			I/O/IRQ	28
30			30						N/A	29
31			31	GPIO1_IO27	UART2_RTS	CAN_A_RX			I/O/IRQ	30
32			32	GPIO2_IO18	SD1_DATA0		SD_A_D0		I/O/IRQ	31
33			33						N/C	32
34			34	GPIO2_IO19	SD1_DATA1		SD_A_D1		I/O/IRQ	33
35			35	GPIO1_IO22	UART2_CTS	CAN_B_TX			I/O/IRQ	34
36			36						N/C	35
37			37	GPIO1_IO23	UART2_RTS	CAN_B_RX			I/O/IRQ	36
38			38						N/C	37
39			39						GND	38
40			40						N/C	39



41						N/C		41	
42						N/C		42	
43						N/C		43	
44						N/C		44	
45						GND		45	
46						GND		46	
47						N/C		47	
48						BOOTSELn		48	
49						N/C		49	
50	GPIO1_IO31	UART5_RXD	SPI_B_MISO			I/O/IRQ	50	23	
51						GND		51	
52	GPIO1_IO30	UART5_TXD	SPI_B_MOSI			I/O/IRQ	52	24	
53						N/C		53	
54	GPIO1_IO28	UART4_TXD	SPI_B_SCLK			I/O/IRQ	54	25	
55						N/C		55	
56	GPIO1_IO29	UART4_RXD	SPI_B_CS1			I/O/IRQ	56	26	
57						GND		57	
58						N/C		58	27
59						N/C		59	
60	GPIO5_IO07	SNVS_TMPR7	SPI_B_IRQ1					60	28
61						N/C		61	
62						N/C		62	29
63						GND		63	
64						GND		64	
65	GPIO3_IO27	LCD_DATA22		SD_B_D2		I/O/IRQ	65		
66	GPIO4_IO28	CSI_DATA07	SPI_A_MISO			I/O/IRQ	66	33	
67	GPIO3_IO28	LCD_DATA23		SD_B_D3		I/O/IRQ	67		
68	GPIO4_IO27	CSI_DATA06	SPI_A_MOSI			I/O/IRQ	68	34	
69	GPIO3_IO23	LCD_DATA18		SD_B_CMD		I/O/IRQ	69		
70	GPIO4_IO25	CSI_DATA04	SPI_A_SCLK			I/O/IRQ	70	35	
71					V33			71	
72	GPIO4_IO26	CSI_DATA05	SPI_A_CS1			I/O/IRQ	72	36	
73	GPIO3_IO24	LCD_DATA19		SD_B_CLK		I/O/IRQ	73		
74					N/C			74	37
75					GND			75	
76	GPIO5_IO06	SNVS_TMPR6	SPI_A_IRQ1			I/O/IRQ	76	38	
77	GPIO3_IO25	LCD_DATA20		SD_B_D0		I/O/IRQ	77		
78								78	39
79	GPIO1_IO26	LCD_DATA21		SD_B_D1		I/O/IRQ	79		
80					GND			80	
81					N/C			81	
82	GPIO4_IO19	CSI_VSYNC	I2C_B_DAT			I/O/IRQ	82	45	
83					N/C			83	
84	GPIO4_IO20	CSI_HSYNC	I2C_B_CLK			I/O/IRQ	84	46	
85					GND			85	
86	GPIO5_IO01	SNVS_TMPR1	I2C_B_IRQ			I/O/IRQ	86	48	
87	GPIO1_IO08	GPIO1_IO08			BKLT_PWM	I/O/IRQ	87		
88	GPIO5_IO03	SNVS_TMPR3	I2C_B_RST			I/O/IRQ	88	47	
89	GPIO5_IO05	SNVS_TMPR5		VCFL_ON		I/O/IRQ	89		
90					GND			90	
91					GND			91	
92	GPIO1_IO17	UART1_RXD	RXD_A			I/O/IRQ	92		
93	GPIO3_IO00	LCD_CLK		LCD_CLK		I/O/IRQ	93		
94	GPIO1_IO16	UART1_TXD	TXD_A			I/O/IRQ	94		
95					GND			95	
96	GPIO4_IO18	CSI_PIXCLK	RXD_D			I/O/IRQ	96	14	



32							G5 (G7)		I/O/IR Q	7
33						B1 (B3)	AIN0	I/O/IR Q	8	
34						B2 (B4)	AIN4	I/O/IR Q	-	
35						B3 (B5)	AIN2	I/O/IR Q	-	
36						B4 (B6)		I/O/IR Q		
37						B5 (B7)		I/O/IR Q		
38						B6		I/O/IR Q		
39						B7		I/O/IR Q		
40						HSYNC / B0 (B2)		I/O/IR Q		
41						VSYNC / R0 (R2)		I/O/IR Q		
42						VEEK		I/O/IR Q		
43						VLCD-ON		I/O/IR Q		
44						VCFL-ON		I/O/IR Q		
45						VCD-DEN		I/O/IR Q		
46				RTS1				I/O/IR Q	13	
47			GPIO7_I_004				EINT 1	I/O/IR Q	1	
48			GPIO7_I_000	CTS1				I/O/IR Q	2	
49			GPIO1_I_006		CD			I/O/IR Q		
50			GPIO1_I_001	SD A	CANT X			I/O/IR Q		
51			GPIO1_I_000	SC L	CAN RX			I/O/IR Q		
52										
53										
46										
47										

Port 6									Port 7								
Bit	7	6	5	4	3	2	1	0	Bit	7	6	5	4	3	2	1	0
Pin	---	---	86	81	82	79	80	77	Pin	---	---	---	---	---	---	---	---
R/W	R	R	R	R	R	R	R	R	R/W	R	R	R	R	R	R	R	R
UseAsIOB Bit	23	22	21	20	19	18	17	16	UseAsIOB Bit	31	30	29	28	27	26	25	24
DataDirB Bit	23	22	21	20	19	18	17	16	DataDirB Bit	31	30	29	28	27	26	25	24
DataInitB Bit	23	22	21	20	19	19	17	16	DataInitB Bit	31	30	29	28	27	26	25	24
IRQCfg0B IRQCfg1B IRQCfg2B	---	---	---	---	---	---	---	---	IRQCfg0B IRQCfg1B IRQCfg2B	---	---	---	---	---	---	---	---

Port 8									Port 9								
Bit	7	6	5	4	3	2	1	0	Bit	7	6	5	4	3	2	1	0
Pin	88	87	---	---	4	3	2	1	Pin	---	---	---	---	126	98	93	90
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
UseAsIOC Bit	7	6	5	4	3	2	1	0	UseAsIOC Bit	15	14	13	12	11	10	9	8
DataDirC Bit	7	6	5	4	3	2	1	0	DataDirC Bit	15	14	13	12	11	10	9	8
DataInitC Bit	7	6	5	4	3	2	1	0	DataInitC Bit	15	14	13	12	11	10	9	8
IRQCfg0C IRQCfg1C IRQCfg2C	7	6	---	---	---	---	---	---	IRQCfg0C IRQCfg1C IRQCfg2C	---	---	---	---	11	10	9	8

Table 11: Digital I/O - PicoMOD Port 0 – 9

4.7 Port description QBliss

The port numbering of QBliss is much more easier compared to PicoMOD. On QBliss port number is equal to pin number. That means if you want to use pin 196 (FAN_PWMOUT) as I/O, port number is 196.

The QBliss connector X1 has a total of 230 pins.

For configuration you can use registry values **UseAsIOx/DataDirx/DataInitx**. These values are 32 bit DWORD registry values. Each value (x=A..x=H) configures 4 ports. In contrast to this, you can also use registry values **UseAsIO/DataDir/DataInit** with data type HEX.

Digital-IO			X1-Pin	picolTX	PIO-Pin	COM	I2C	SPI	SD/MMC	LCD	sonst.
IO-Pin	Port	Registry settings									
0	0	UseAsIO / DataDir / DataInit / IRQCfg0 / IRQCfg1	0	X1-Pin	--	-	-	-	-	-	-
1	1		1		1	-	-	-	-	-	-
2	2		2		2	-	-	-	-	-	-
3	3		3		3	-	-	-	-	-	-
4	4		4		4	-	-	-	-	-	-
5	5		5		5	-	-	-	-	-	-
6	6		6		6	-	-	-	-	-	-
7	7		7		7	-	-	-	-	-	-
8	0		8		8	-	-	-	-	-	-
9	1		9		9	-	-	-	-	-	-
10	2		10		10	-	-	-	-	-	-
11	3		11		11	-	-	-	-	-	-
12	4		12		12	-	-	-	-	-	-
13	5		13		13	-	-	-	-	-	-
14	6		14		14	-	-	-	-	-	-
15	7		15		15	-	-	-	-	-	-
16	0	Port 2	16		16	-	-	-	-	-	-
17	1		17		17	X21	GPH2_0	-	-	-	WAKE#, IRQ
18	2		18		18	-	-	-	-	-	-
19	3		19		19	-	-	-	-	-	-
20	4		20		20	X21	GPH1_7	-	-	-	PWR_BTN#, IRQ
21	5		21		21	X21	GPH2_1	-	-	-	SLP_BTN#, IRQ
22	6		22		22	X21	GPG2_2	-	-	-	LID_BTN#, IRQ
23	7		23		23	-	-	-	-	-	-
24	0		24		24	-	-	-	-	-	-
25	1		25		25	-	-	-	-	-	-
26	2		26		26	-	-	-	-	-	-
27	3		27		27	-	-	-	-	-	-
28	4		28		28	X21	GPH1_6	-	-	-	RST_BTN#, IRQ
29	5		29		29	-	-	-	-	-	-
30	6		30		30	-	-	-	-	-	-
31	7		31		31	-	-	-	-	-	-

32	0		32		32	-							
33	1		33		33	-							
34	2		34		34	-							
35	3	Port 4	35		35	-							
36	4		36		36	-							
37	5		37		37	-							
38	6		38		38	-							
39	7		39		39	-							
40	0	Port 5	40		40	-							
41	1		41		41	-							
42	2		42	X17	42	GPG0_0			SDIO_CLK#				
43	3		43	X17	43	GPG1_2			SDIO_CD#				
44	4		44		44	-							
45	5		45	X17	45	GPG0_1			SDIO_CMD				
46	6		46	X17	46	GPH1_0			SDIO_WP		IRQ		
47	7		47		47	-							
48	0	Port 6	48	X17	48	GPG0_3			SDIO_DAT1				
49	1		49	X17	49	GPG0_2			SDIO_DAT0				
50	2		50	X17	50	GPG0_5			SDIO_DAT3				
51	3		51	X17	51	GPG0_4			SDIO_DAT2				
52	4		52	X17	52	GPG0_7			SDIO_DAT5				
53	5		53	X17	53	GPG0_6			SDIO_DAT4				
54	6		54	X17	54	GPG1_1	-	-	SDIO_DAT7	-	-		
55	7		55	X17	55	GPG1_0	-	-	SDIO_DAT6	-	-		
56	0	Port 7	56		56	-	-	-	-	-	-		
57	1		57		57	-	-	-	-	-	-		
58	2		58		58	-	-	-	-	-	-		
59	3		59		59	GPC2	-	-	-	-	-	AC97_SYNC	
60	4		60		60	-	-	-	-	-	-		
61	5		61		61	GPC1	-	-	-	-	-	AC97_RST#	
62	6		62		62	-	-	-	-	-	-		
63	7		63		63	GPC0	-	-	-	-	-	AC97_BITCLK	
64	0	Port 8	64	X21	64	GPH3_3						SMB_ALERT#, IRQ	
65	1		65		65	GPC3						AC97_SDI	
66	2		66	X19	66	GPD6	I2C_CL_K						
67	3		67		67	GPC4						AC97_SDO	
68	4		68	X19	68	GPD5	I2C_DA_T	-	-	-	-		
69	5		69	TP13	69	GPH0_7	-	-	-	-	-	THR# , IRQ	
70	6		70	X21	70	GPH1_5						WDTRIG#, IRQ	
71	7		71		71	-							
72	0		72	X21	72	GPH3_1						WDOUT, IRQ	



73	1		73	-							
74	2		74	-							
75	3		75	-							
76	4		76	-							
77	5		77	-							
78	6		78	-	-	-	-	-	-	-	
79	7		79	-	-	-	-	-	-	-	
80	0		80	-							
81	1		81	-							
82	2		82	-							
82	3		83	-							
84	4		84	-							
85	5		85	-							
86	6		86	-							
87	7		87	-							
88	0		88	-							
89	1		89	-							
90	2		90	-							
91	3		91	-							
92	4		92	-							
93	5		93	-							
94	6		94	-							
95	7		95	-							
96	0		96	-							
97	1		97	-							
98	2		98	-							
99	3		99	-							
100	4		100	-							
101	5		101	-							
102	6		102	-							
103	7		103	-							
104	0		104	-							
105	1		105	-							
106	2		106	-							
107	3		107	-							
108	4		108	-							
109	5		109	-							
110	6		110	-							
111	7		111	GPH0_6					LVDS_PPEN	IRQ	
112	0		112	GPH0_4					LVDS_BLEN	IRQ	
113	1		113	-							
114	2		114	-							
115	3		115	-							
116	4		116	-							
117	5		117	-							
118	6		118	-							
119	7		119	-							

120	0		120		120	-									
121	1		121		121	-									
122	2		122		122	-									
123	3		123		123	GPD0					LVDS_BLT_CTRL				
124	4		124		124	-									
125	5		125		125	GPG2_0					LVDS_DID_DAT				
126	6		126		126	GPG2_4					LCDS_BLC_DAT				
127	7		127		127	GPG2_1					LVDS_DID_CLK				
128	0		128		128	GPG2_5					LVDS_BLC_CLK				
129	1		129		129	-									
130	2		130		130	-									
131	3		131		131	-									
132	4		132		132	-									
133	5		133		133	-									
134	6		134		134	-									
135	7		135		135	-									
136	0		136		136	-									
137	1		137		137	-									
138	2		138		138	-									
139	3		139		139	-									
140	4		140		140	-									
141	5		141		141	-									
142	6		142		142	-									
143	7		143		143	-									
144	0		144		144	-									
145	1		145		145	-									
146	2		146		146	-									
147	3		147		147	-									
148	4		148		148	-									
149	5		149		149	-									
150	6		150		150	GPG2_2						HDMI_CTRL_D_AT			
151	7		151		151	-									
152	0		152		152	GPG2_3						HDMI_CTRL_C_LK			
153	1		153		153	GPH0_5						HDMI_PD#, IRQ			
154	2		154		154	-									
155	3		155		155	-									
156	4		156		156	-									
157	5		157		157	-									
158	6		158		158	-									
159	7		159		159	-									
160	0		160		160	-									
161	1		161	X19	GPA0_4	RXD1						(PCIE3_TX+)			
162	2		162	X19	GPA0_5	TXD1						(PCIE3_TX-)			
163	3		163	X19	GPA0_6	CTS1						(PCIE3_RX+)			
164	4		164	X19	GPA0_7	RTS1						(PCIE3_RX-)			
165	5		165		165	-									

166	6	166		166		-							
167	7	167		167		-							
168	0	Port 21	168	168		-							
169	1		169	169		-							
170	2		170	170		-							
171	3		171	171		-							
172	4		172	172		-							
173	5		173	173		-							
174	6		174	174		-							
175	7		175	175		-							
176	0	Port 22	176	176		-							
177	1		177	177		-							
178	2		178	178		-							
179	3		179	179		-							
180	4		180	180		-							
181	5		181	181		-							
182	6		182	182		-							
183	7		183	183		-							
184	0	Port 23	184	184		-							
185	1		185	X5	GPA0_0	RXD0					(LPC_AD0)		
186	2		186	X5	GPA0_1	RXD1					(LPC_AD1)		
187	3		187	X5	GPA0_2	CTS1					(LPC_AD2)		
188	4		188	X5	GPA0_3	RTS1					(LPC_AD3)		
189	5		189			-							
190	6		190			-							
191	7		191			-							
192	0	Port 24	192	192		-							
193	1		193	193		-							
194	2		194		GPH3_0						SPKR, IRQ		
195	3		195	X21	GPH0_1						FAN_TACHOI, IRQ		
196	4		196	X21	GPH0_0						FAN_PWMOT, IRQ		
197	5		197			-							
198	6		198			-							
199	7		199	X19	GPB2			SPI_MOSI					
200	0	Port 25	200	200		-							
201	1		201	X19	GPB0			SPI_MISO					
202	2		202			-							
203	3		203	X19	GPB1			SPI_CLK					
204	4		204			-							
205	5		205			-							
206	6		206			-							
207	7		207			-							
208	0	Port 26	208	208		-							
209	1		209	209		-							
210	2		210	210		-							
211	3		211	211		-							

212	4		212		-							
213	5		213		-							
214	6		214		-							
215	7		215		-							
216	0	Port 27	216		216	-						
217	1		217		217	-						
218	2		218		218	-						
219	3		219		219	-						
220	4		220		220	-						
221	5		221		221	-						
222	6		222		222	-						
223	7		223		223	-						
224	0	Port 28	224		224	-						
225	1		225		225	-						
226	2		226		226	-						
227	3		227		227	-						
228	4		228		228	-						
229	5		229		229	-						
230	6		230		230	-						

46		X17	GPIO1_IO02	PAD_GPIO_2		SDIO_WP		SDIO_WP	I/O/IR Q
47		X17	GPIO3_IO14	PAD_EIM_DA14		SDIO_PWR		SDIO_PWR#	I/O/IR Q
48		X17	GPIO1_IO14	PAD_SD2_DAT1		SDIO_DAT1		SDIO_DAT1	I/O/IR Q
49		X17	GPIO1_IO15	PAD_SD2_DAT0		SDIO_DAT0		SDIO_DAT0	I/O/IR Q
50		X17	GPIO1_IO12	PAD_SD2_DAT3		SDIO_DAT3		SDIO_DAT3	I/O/IR Q
51		X17	GPIO1_IO13	PAD_SD2_DAT2		SDIO_DAT2		SDIO_DAT2	I/O/IR Q
52					SDIO_DAT5 (N/A)				
53					SDIO_DAT4 (N/A)				
54					SDIO_DAT7 (N/A)				
55					SDIO_DAT6 (N/A)				
56		GPIO3_IO22	PAD_EIM_D22					USB_OTG_PEN	I/O/IR Q
57								GND	
58								GND	
59		GPIO5_IO16	PAD_DISP0_DAT22					I2S_WS	I/O/IR Q
60		GPIO4_IO12	PAD_KEY_COL3					GP1_I2C_CLK	I/O/IR Q
61		GPIO4_IO13	PAD_KEY_ROW3					I2S_RST#	I/O/IR Q
62		GPIO5_IO12	PAD_DISP0_DAT18					GP1_I2C_DAT	I/O/IR Q
63		GPIO5_IO14	PAD_DISP0_DAT20					I2S_CLK	I/O/IR Q
64		X21	GPIO1_IO30	PAD_ENET_TXD0				SMB_ALERT#	I/O/IR Q
65		GPIO5_IO17	PAD_DISP0_DAT23					I2S_SDI	I/O/IR Q
66		X19	GPIO1_IO3	PAD_GPIO_3				GP0_I2C_CLK	I/O/IR Q
67		GPIO5_IO15	PAD_DISP0_DAT21					I2S_SDO	I/O/IR Q
68		X19	GPIO1_IO11	PAD_GPIO_16				GP0_I2C_DAT	I/O/IR Q
69		TP13	GPIO3_IO07	PAD_EIM_DA7				THRMR#	I/O/IR Q
70		X21	GPIO3_IO11	PAD_EIM_DA11				WDTRIG#	I/O/IR Q
71								THRMRTRIP#	
72		X21	GPIO3_IO10	PAD_EIM_DA10				WDOUT	I/O/IR Q
73								GND	
74								GND	
75								USB_P7- (NA)	
76								USB_P6- (NA)	
77								USB_P7+ (NA)	
78								USB_P6+ (NA)	
79								USB_6_7_OC# (NA)	
80								USB_4_5_OC#	
81								USB_P5- (NA)	
82								USB_P4-	
83								USB_P5+ (NA)	
84								USB_P4+	
85								USB_2_3_OC#	
86								USB_0_1_OC#	
87								USB_P3-	
88								USB_P2-	
89								USB_P3+	
90								USB_P2+	
91								USB_VBUS	
92			GPIO1_IO24	PAD_ENET_RX_ER				USB_ID	
93								USB_P1-	



94									USB_P0-	
95									USB_P1+	
96									USB_P0+	
97									GND	
98									GND	
99									LVDS_A0+	
100									LVDS_B0+	
101									LVDS_A0-	
102									LVDS_B0-	
103									LVDS_A1+	
104									LVDS_B1+	
105									LVDS_A1-	
106									LVDS_B1-	
107									LVDS_A2+	
108									LVDS_B2+	
109									LVDS_A2-	
110									LVDS_B2-	
111		GPIO2_IO11		PAD_SD4_DAT3					LVDS_PPEN	I/O/IR Q
112		GPIO2_IO08		PAD_SD4_DAT0					LVDS_BLEN	I/O/IR Q
113									LVDS_A3+	
114									LVDS_B3+	
115									LVDS_A3-	
116									LVDS_B2-	
117									GND	
118									GND	
119									LVDS_A_CLK+	
120									LVDS_B_CLK+	
121									LVDS_A_CLK-	
122									LVDS_B_CLK-	
123		GPIO2_IO09		PAD_SD4_DAT1					LVDS_BLT_CTRL	
124		GPIO5_IO02		PAD_EIM_A25					GP_1-Wire_Bus	I/O/IR Q
125		GPIO2_IO15		PAD_SD4_DAT7					GP2_I2C_DAT	I/O/IR Q
126		GPIO5_IO08		PAD_DISP0_DAT14					LVDS_BLC_DAT	I/O/IR Q
127		GPIO2_IO14		PAD_SD4_DAT6					GP2_I2C_CLK	I/O/IR Q
128		GPIO5_IO09		PAD_DISP0_DAT15					LVDS_BLC_CLK	I/O/IR Q
129		GPIO4_IO10		PAD_KEY_COL2	CAN0_TX				CAN0_TX	
130		GPIO4_IO11		PAD_KEY_ROW2	CAN0_RX				CAN0_RX	
131									TMDS_CLK+	
132									USB_SSXTX1+ (N/A)	
133									TMDS_CLK-	
134									USB_SSXTX1- (N/A)	
135									GND	
136									GND	
137									TMDS_LAN1+	
138									DP_AUX+ (N/A)	
139									TMDS_LAN1-	
140									DP_AUX- (N/A)	
141									GND	
142									GND	
143									TMDS_LANE0+	
144									USB_SSRX1- (N/A)	
145									TMDS_LAN0-	
146									USB_SSRX1+ (N/A)	



147							GND	
148							GND	
149							TMDS_LANE2+	
150		GPIO5_IO10	PAD_DISP0_DAT16				HDMI_CTRL_DAT	I/O/IR Q
151							TMDS_LANE2-	
152		GPIO5_IO11	PAD_DISP0_DAT17				HDMI_CTRL_CLK	I/O/IR Q
153							DP_HDP# (N/A)	
154							DP_HDMI_HPD#	
155							PCIE_CLK_REF+	
156		GPIO6_IO16	PAD_NANDF_CS3				PCIE_WAKE#	
157							PCIE_CLK_REF-	
158		GPIO6_IO14	PAD_NANDF_CS1				PCIE_RST#	
159							GND	
160							GND	
161	X19	GPIO3_IO25	PAD_EIM_D25				PCIE3_TX+ (N/A)	I/O/IR Q
162	X19	GPIO3_IO31	PAD_EIM_D31				PCIE3_RX+ (N/A)	I/O/IR Q
163	X19	GPIO3_IO24	PAD_EIM_D24				PCIE3_TX- (N/A)	I/O/IR Q
164	X19	GPIO3_IO30	PAD_EIM_D30				PCIE3_RX- (N/A)	I/O/IR Q
165							GND	
166							GND	
167							PCIE2_TX+ (N/A)	
168							PCIE2_RX+ (N/A)	
169							PCIE2_TX- (N/A)	
170							PCIE2_RX- (N/A)	
171		GPIO3_IO26	PAD_EIM_D26				UART0_TX	
172		GPIO3_IO28	PAD_EIM_D28				UART0_RTS#	
173							PCIE1_TX+ (N/A)	
174							PCIE1_RX+ (N/A)	
175							PCIE1_TX- (N/A)	
176							PCIE1_RX- (N/A)	
177		GPIO3_IO27	PAD_EIM_D27				UART0_RX	
178		GPIO3_IO29	PAD_EIM_D29				UART0_CTS#	
179							PCIE0_TX+	
180							PCIE0_RX+	
181							PCIE0_TX-	
182							PCIE0_RX-	
183							GND	
184							GND	
185	X5	GPIO4_IO09	PAD_KEY_ROW1				ESPI_IO_0	I/O/IR Q
186	X5	GPIO4_IO08	PAD_KEY_COL1				ESPI_IO_1	I/O/IR Q
187	X5	GPIO4_IO14	PAD_KEY_COL4				ESPI_IO_2	I/O/IR Q
188	X5	GPIO4_IO15	PAD_KEY_ROW4				ESPI_IO_3	I/O/IR Q
189							ESPI_CK (N/A)	
190							ESPI_CS0# (N/A)	
191							ESPI_CS0# (N/A)	
192							LPC_LDRQ# (N/A)	
193							VCC_RTC	
194		GPIO4_IO29	PAD_DISP0_DAT8				GP_PWM_OUT2	I/O/IR Q
195	X21	GPIO3_IO12	PAD_EIM_DA12				FAN_TACHOIN	I/O/IR Q
196	X21	GPIO2_IO10	PAD_SD4_DAT2				GP_PWM_OUT1	I/O/IR Q
197							GND	
198							GND	



199								SPI_MOSI	I/O/IR Q
200		X19	GPIO2_IO24	PAD_EIM_CS1				SPI_CS0#	I/O/IR Q
201			GPIO2_IO26	PAD_EIM_RW				SPI_MISO	I/O/IR Q
202		X19	GPIO2_IO25	PAD_EIM_OE				SPI_CS1#	I/O/IR Q
203			GPIO2_IO27	PAD_EIM_LBA				SPI_SCK	I/O/IR Q
204		X19	GPIO2_IO23	PAD_EIM_CS0				MFG_NC4 (N/A)	
205								VCC_5V_SB	
206								VCC_5V_SB	
207								MFG_NC0 (N/A)	
208			GPIO4_IO07	PAD_KEY_ROW0	UART4_RXD			MFG_NC2	
209			GPIO4_IO06	PAD_KEY_COL0	UART4_TXD			MFG_NC1	
210								MFG_NC3 (N/A)	
211								NC1 (N/A)	
212								NC2 (N/A)	
213								NC3 (N/A)	
214								NC4 (N/A)	
215								NC5 (N/A)	
216								NC6 (N/A)	
217								NC7 (N/A)	
218								NC8 (N/A)	
219								VCC9	
220								VCC10	
221								VCC11	
222								VCC12	
223								VCC13	
224								VCC14	
225								VCC15	
226								VCC16	
227								VCC17	
228								VCC18	
229								VCC19	
230								VCC20	
231									

4.9 Port description NetDCUA9

NetDCUA9										capabilities		
Digital-IO				J5-Pin	PIO-Pin	Function						
IO-Pin	Port	Registry settings	UseAsIO / DataDir / DataInit / IRQCfg0 / IRQCfg1			COM	I2C	SPI1 +CAN	USB	SD/MMC	LCD	other
0	0		Port 0	9	EIM_A16						ROW0	I/O/IRQ
1	-			8	EIM_A17						ROW1	I/O/IRQ
2				7	EIM_A18						ROW2	I/O/IRQ
3				6	EIM_A19						ROW3	I/O/IRQ
4	4			5	EIM_A20						ROW4	I/O/IRQ
5	5			4	EIM_A21						ROW5	I/O/IRQ
6	6			3	EIM_A22						ROW6	I/O/IRQ
7	7			2	EIM_A23						ROW7	I/O/IRQ
8	0			15	CS10_DAT4			CLK				I/O/IRQ
9	1			13	CS10_DAT7			CS				I/O/IRQ
10	2			11	CS10_DAT5		SCL	MOSI				I/O/IRQ



11	3																												I/O/IRQ		
12	4																														
13	5																														
14	6																														
15	7																														
16	0																												COL0	I/O/IRQ	
17	1																												COL1	I/O/IRQ	
18	2																												COL2	I/O/IRQ	
19	3																												COL3	I/O/IRQ	
20	4																												COL4	I/O/IRQ	
21	5																												COL5	I/O/IRQ	
22	6																												COL6	I/O/IRQ	
23	7																												COL7	I/O/IRQ	
24	0																														
25	1																														
26	2																														
27	3																														
28	4																														
29	5																														
30	6																														
31	7																														

4.10 Interrupt configuration

IRQCfg2	IRQCfg1	IRQCfg0	Function
0	0	0	Interrupt Disabled
0	0	1	Rising Edge Enabled
0	1	0	Falling Edge Enabled
0	1	1	Rising and Falling Edge Enabled
1	0	0	Interrupts Disabled
1	0	1	High Level Enabled
1	1	0	Low Level Enabled

Table 12: Digital I/O - Interrupt configuration

4.11 Programming example

Headerfile:

```
#include <dio_sdk.h>
```

Listing 7: Digital I/O: Headerfile

A. Opening a digital port

```
HANDLE hDIO;
hDIO = CreateFile( _T("DIO1:"), GENERIC_READ|GENERIC_WRITE, 0, NULL, OPEN_EXISTING,
                   FILE_ATTRIBUTE_NORMAL, NULL );

if( INVALID_HANDLE_VALUE == hDIO )
{
    ERRORMSG(1, (L"INVALID HANDLE VALUE\r\n"));
    return(FALSE);
}
```

Listing 8: Digital I/O: Open a port

G. Write data to port

```
unsigned char data = 0xAA;
DWORD dwBytesWrite = 1;
WriteFile( hDIO, &data, dwBytesWrite, &dwBytesWrite, NULL );
if( dwBytesWrite != 1 )
{
    ERRORMSG(1, (L"Can not write to DIO1. LE = 0x%x\r\n", GetLastError()));
}
```

Listing 9: Digital I/O: write data to port

H. Change port

```
/* The following code sets file pointer to
 * Port 1. After this function you can use
 * ReadFile() or Write File() to access Port 1
 */
LONG lDistance = 1;
SetFilePointer( hDIO, lDistance, NULL, FILE_BEGIN );
```

Listing 10: Digital I/O: changing the port

I. Get / Set / Clear individual pin

```
DWORD dwOutCount = 0;
DWORD dwPin = 7;
BYTE byPinLevel = 0xAA;
/*
 *      Get level of pin.
 *      dwPin = pin of interest (7 for GPIO7 which is Pin#2 on J5) = input parameter.
 *      byPinLevel = level of pin = output parameter. 0 = 0V, 1 = 3.3V
 */
DeviceIoControl(g_hDio, IOCTL_DIO_GET_PIN, &dwPin, sizeof(BYTE), &byPinLevel, sizeof(BYTE),
                 &dwOutCount, NULL);
DeviceIoControl(g_hDio, IOCTL_DIO_SET_PIN, &dwPin, sizeof(BYTE), NULL, 0, &dwOutCount, NULL);
DeviceIoControl(g_hDio, IOCTL_DIO_CLR_PIN, &dwPin, sizeof(BYTE), NULL, 0, &dwOutCount, NULL);
```

Listing 11: Digital I/O: Access individual pin



J. Using Interrupts (use dio_sdk.h):

```
/* Open the digitalio port */
HANDLE hDIO = CreateFile(_T("DIO1:"), GENERIC_WRITE|GENERIC_READ, 0, NULL, OPEN_EXISTING
                           , FILE_ATTRIBUTE_NORMAL, NULL );
//Add error handling here

/*
 * WAITIRQ.dwPin = pin number to use as irq.
 * I.e.: GPIO2 = PIN44 = IO15, dwPin must set to 15
 * WAITIRQ.dwTimeout = Timeout in ms to wait for irq.
 * Used for IOCTL_DIO_WAIT_IRQ.
 */
WAITIRQ cWaitIrq[2];
cWaitIrq[0].dwPin = 15;
cWaitIrq[0].dwTimeout = 20000;
cWaitIrq[1].dwPin = 16;
cWaitIrq[1].dwTimeout = 20000;

/* Request a sysintr */
DeviceIoControl(hDIO, IOCTL_DIO_REQUEST_IRQ, &cWaitIrq[0].dwPin, sizeof(DWORD), NULL
                , 0, NULL, NULL);

/* Wait for a sysintr */
DWORD dwWaitRes = -1;           /* Return value that
                                * indicates the event result.
                                * WAIT_OBJECT_0,
                                * WAIT_ABANDONED,
                                * WAIT_TIMEOUT */

DeviceIoControl(hDIO, IOCTL_DIO_WAIT_IRQ, &cWaitIrq[0], sizeof(WAITIRQ), &dwWaitRes
                , sizeof(DWORD), NULL, NULL );

/* Call InterruptDone on a sysintr */
DeviceIoControl(hDIO, IOCTL_DIO_DONE_IRQ, &cWaitIrq[0].dwPin, sizeof(DWORD), NULL, 0
                , NULL, NULL );

/* Release a sysintr */
DeviceIoControl(hDIO, IOCTL_DIO_RELEASE_IRQ, &cWaitIrq[0].dwPin, sizeof(DWORD), NULL, 0
                , NULL, NULL );

/* Close the digitalio port */
CloseHandle(hDIO);
```

Listing 12: Digital I/O: Using Interrupts

K. Closing port

```
CloseHandle(hDIO);
```

Listing 13: Digital I/O: Closing port



5 Driver for Serial I/O (UART)

Implemented on: ASA9, PMA9, QBA9, EFA9

I.MX6 boards have a maximum of five serial ports (UART). Following communication settings are supported by the driver (data bits, parity, stop bit(s)):

(7,N,1), (7,N,2), (8,N,1), (8,N,2).

Installation of the driver is done by setting some registry values under the following registry key:

[HKLM\Drivers\BuiltIn\<Board Type>\UART<n>]

Settings:

Entry	Type	Description
Priority256	dword:	Priority for the serial interface thread. Default: 159
Invert	dword:	This optional value specifies the polarity of Tx, Rx and RTS lines. 0x0 -> no polarity inversion at all (default) 0x1 -> Tx polarity inversion 0x2 -> Rx polarity inversion 0x4 -> RTS polarity inversion These values can be combined bitwise.
UseRTSCTS	dword:	Set this value to 1 to enable access to RTS/CTS lines Default : 0

Table 13: UART - Registry settings

Remark:

The driver support RTS_CONTROL_TOGGLE. This function and the RTS pin can be used for RS485 interface. No additional registry setting is required.

The driver (since V1.10) supports access to RTS/CTS via "EscapeCommFunction". This function and the RTS/CTS pins can be used for RS232 interfaces with RTS/CTS lines.

5.7 UART Overview QBlissA9r2

QBlissA9r2							
	COM1 (Debug)				COM2		
SKIT-Signal	<i>XuRXD0</i>	<i>XuTXD0</i>	<i>XuCTS0</i>	<i>XuRTS0</i>	<i>Xu_RXD1</i>	<i>Xu_TXD1</i>	<i>INTGXu_CTS1</i>
SKIT-Connector	X5-3	X5-5	X5-6	X5-4	X19-11	X19-9	X19-13
Connector-Pin	186 (LPC_AD0)	185 (LPC_AD1)	187 (LPC_AD2)	188 (LPC_AD3)	161 (PCIE3_TX+) (EXCDO_CPPE#)	163 (PCIE3_TX-) (EXCDO_PERST#)	162 (PCIE3_RX+) (EXCD1_CPPE#)
QBlissA9	UART5				UART3 (optional)		

Table 20: UART – Overview QBlissA9r2

6 Matrix-Keyboard

Implemented on: all

It is possible to connect a matrix keyboard to the board. Matrix keyboard could be also an easy way to configure a pin as input and get a key down event when the pin toggles from high to low. The organization of this keyboard is very flexible. You can use a maximum of 16 (rows) * 16 (columns) + 32 (static keys). So you can connect 256+32 keys. All inputs must connect with resistors to 3.3 Volt. The driver polls the keyboard every 20 ms. In the case a key is pressed, the driver reads the scan code and saves the value. After additional 20 ms it checks the scan code. If the scan code is unchanged the scan code will be transformed with the information stored in the mapping table in a PS2 keyboard scan code. The routing of this keyboard code is the same as the one from a PS2 keyboard. The mapping table for converting a scan code in an PS2 keyboard code is stored in the registry.

The settings which influence the driver are stored under key:

[HKLM\HARDWARE\DEVICEMAP\KEYBD\MATRIX]

Entry	Type	Description
Type	dword:1	See Table 22: Matrix Keyboard: Type registry value
RowReverse	dword:0	Reverse all bits of the row. Bit 0 to Bit 7, Bit 1 to Bit6
ColReverse	dword:0	Reverse all bits of the column. Bit 0 to Bit 7, Bit 1 to Bit6
ChangeRowCol	dword:0	Exchange the scan-value of row and column.
AutoKeyUp	dword:0	If a matrix key is pressed and the previous key is not released, this value sends the KEYUP message to the system.
OutputScanCode	dword:0	Set this value to 1 to output the scan-code of the currently pressed key as a debug message on the serial debug line.

Table 21: Matrix Keyboard: Registry settings

Type	Function
0	Matrix keyboard driver OFF
1	Matrix keyboard 16x16+32, 16 rows, 16 cols, 32 static keys, single key detection
3	Matrix keyboard 16x16, 16 rows, 16 cols, 0 static keys, single key detection
16	Matrix keyboard 16x16, 16 rows, 16 cols, 0 static keys, multiple key detection
17	Matrix keyboard 16x16+32, 16 rows, 16 cols, 32 static keys, multiple key detection

Table 22: Matrix Keyboard: Type registry value

The organization of the columns is done under the following registry key:

[HKLM\HARDWARE\DEVICEMAP\KEYBD\MATRIX\COLS]

Entry	Type	Description
IOCol0	Dword	Number of IO-Pin Pin (see Chapter 4 Digital I/O) you want use for column 0. See Table 30: Matrix Keyboard: Connector J1
...		
IOColn	Dword	Number of IO you want use for last column. See Table 30: Matrix Keyboard: Connector J1

Table 23: Matrix Keyboard: Cols registry values

Please do not add other registry values to this key, because amount of values is directly used for amount of columns.

The organization of the rows is done under the following registry key:

[HKLM\HARDWARE\DEVICEMAP\KEYBD\MATRIX\ROWS]

Entry	Type	Description
IORow0	Dword	Number of IO-Pin (see Chapter 4 Digital I/O) you want use for row 0. See Table 30: Matrix Keyboard: Connector J1
...		
IORown	Dword	Number of IO you want use for last row. See Table 30: Matrix Keyboard: Connector J1

Table 24: Matrix Keyboard: Rows registry values

Please do not add other registry values to this key, because amount of values is directly used for amount of rows.

The organization of the static keys is done under the following registry key:

[HKLM\HARDWARE\DEVICEMAP\KEYBD\MATRIX\STATIC]

Entry	Type	Description
IOStaticKey0 : ...	Dword	Number of IO you want use for static key 0. See Table 30: Matrix Keyboard: Connector J1
StaticKey0 : ...	Dword	PS2 code for static key 0. See Table 27: Matrix Keyboard: PS2 Scan Codes
IOStaticKeyn : StaticKeyn	Dword	Number of IO you want use for last static key. See Table 30: Matrix Keyboard: Connector J1
		PS2 code for last static key. See Table 27: Matrix Keyboard: PS2 Scan Codes

Table 25: Matrix Keyboard: Static registry values

You have to add two registry values for each static key. Please do not add other registry values to this key, because amount of values is directly used for amount of static keys. It's also possible to use this driver without matrix keys. I.e. if you have only a small number of keys you can configure the driver like shown in *Example2*. This could be also a good alternative to using digital IO driver. Especially with .NET framework because you get changes to the IO in the way of key strokes and have not poll to driver.

Mapping of matrix keys to PS2 values are stored under

[HKLM\HARDWARE\DEVICEMAP\KEYBD\MATRIX\MAP]

Under \MAP you can make settings in the following form:

Key	Value
"1"	Dword:2
"2"	Dword:3
"3"	Dword:4
"4"	Dword:5

Table 26: Matrix Keyboard: Map registry value

The value under Key (string!) is the scan code from the matrix keyboard. The range of this value is from 1 to 127 and must be given in decimal format. The value must be in hexadecimal form. In the above example you send the PS2-Code 2 if you press the matrix key 1.

PS2 Scan Codes:

V-KEY	PS2-Scan-Code
0	// Scan Code 0x0
VK_ESCAPE	// Scan Code 0x1
'1'	// Scan Code 0x2
'2'	// Scan Code 0x3
'3'	// Scan Code 0x4
'4'	// Scan Code 0x5
'5'	// Scan Code 0x6
'6'	// Scan Code 0x7
'7'	// Scan Code 0x8



V-KEY	PS2-Scan-Code
'8'	// Scan Code 0x9
'9'	// Scan Code 0xA
'0'	// Scan Code 0xB
VK_HYPHEN	// Scan Code 0xC
VK_EQUAL	// Scan Code 0xD
VK_BACK	// Scan Code 0xE
VK_TAB	// Scan Code 0xF
'Q'	// Scan Code 0x10
'W'	// Scan Code 0x11
'E'	// Scan Code 0x12
'R'	// Scan Code 0x13
'T'	// Scan Code 0x14
'Y'	// Scan Code 0x15
'U'	// Scan Code 0x16
'I'	// Scan Code 0x17
'O'	// Scan Code 0x18
'P'	// Scan Code 0x19
VK_LBRACKET	// Scan Code 0x1A
VK_RBRACKET	// Scan Code 0x1B
VK_RETURN	// Scan Code 0x1C
VK_LCONTROL	// Scan Code 0x1D
'A'	// Scan Code 0x1E
'S'	// Scan Code 0x1F
'D'	// Scan Code 0x20
'F'	// Scan Code 0x21
'G'	// Scan Code 0x22
'H'	// Scan Code 0x23
'J'	// Scan Code 0x24
'K'	// Scan Code 0x25
'L'	// Scan Code 0x26
VK_SEMICOLON	// Scan Code 0x27
VK_APOSTROP	// Scan Code 0x28
H	
VK_BACKQUOT	// Scan Code 0x29
E	
VK_LSHIFT	// Scan Code 0x2A
VK_BACKSLASH	// Scan Code 0x2B
'Z'	// Scan Code 0x2C
'X'	// Scan Code 0x2D
'C'	// Scan Code 0x2E
'V'	// Scan Code 0x2F
'B'	// Scan Code 0x30
'N'	// Scan Code 0x31
'M'	// Scan Code 0x32
VK_COMMMA	// Scan Code 0x33
VK_PERIOD	// Scan Code 0x34
VK_SLASH	// Scan Code 0x35
VK_RSHIFT	// Scan Code 0x36
VK_MULTIPLY	// Scan Code 0x37
VK_LMENU	// Scan Code 0x38
VK_SPACE	// Scan Code 0x39
VK_CAPITAL	// Scan Code 0x3A
VK_F1	// Scan Code 0x3B

V-KEY	PS2-Scan-Code
VK_F2	// Scan Code 0x3C
VK_F3	// Scan Code 0x3D
VK_F4	// Scan Code 0x3E
VK_F5	// Scan Code 0x3F
VK_F6	// Scan Code 0x40
VK_F7	// Scan Code 0x41
VK_F8	// Scan Code 0x42
VK_F9	// Scan Code 0x43
VK_F10	// Scan Code 0x44
VK_NUMLOCK	// Scan Code 0x45
VK_SCROLL	// Scan Code 0x46
VK_NUMPAD7	// Scan Code 0x47
VK_NUMPAD8	// Scan Code 0x48
VK_NUMPAD9	// Scan Code 0x49
VK_SUBTRACT	// Scan Code 0x4A
VK_NUMPAD4	// Scan Code 0x4B
VK_NUMPAD5	// Scan Code 0x4C
VK_NUMPAD6	// Scan Code 0x4D
VK_ADD	// Scan Code 0x4E
VK_NUMPAD1	// Scan Code 0x4F
VK_NUMPAD2	// Scan Code 0x50
VK_NUMPAD3	// Scan Code 0x51
VK_NUMPAD0	// Scan Code 0x52
VK_DECIMAL	// Scan Code 0x53
VK_SNAPSHOT	// Scan Code 0x54
VK_F11	// Scan Code 0x57
VK_F12	// Scan Code 0x58
VK_LWIN	// Scan Code 0x5B
VK_RWIN	// Scan Code 0x5C
VK_APPS	// Scan Code 0x5D
VK_HELP	// Scan Code 0x63
VK_F13	// Scan Code 0x64
VK_F14	// Scan Code 0x65
VK_F15	// Scan Code 0x66
VK_F16	// Scan Code 0x67
VK_F17	// Scan Code 0x68
VK_F18	// Scan Code 0x69
VK_F19	// Scan Code 0x6A
VK_F20	// Scan Code 0x6B
VK_F21	// Scan Code 0x6C
VK_F22	// Scan Code 0x6D
VK_F23	// Scan Code 0x6E
VK_F24	// Scan Code 0x76
VK_DIVIDE	// Scan Code 0xE035
VK_SNAPSHOT	// Scan Code 0xE037
VK_RMENU	// Scan Code 0xE038
VK_HOME	// Scan Code 0xE047
VK_UP	// Scan Code 0xE048
VK_PRIOR	// Scan Code 0xE049
VK_LEFT	// Scan Code 0xE04B
VK_RIGHT	// Scan Code 0xE04D
VK_END	// Scan Code 0xE04F
VK_DOWN	// Scan Code 0xE050

V-KEY	PS2-Scan-Code
VK_NEXT	// Scan Code 0xE051
VK_INSERT	// Scan Code 0xE052
VK_DELETE	// Scan Code 0xE053
VK_LWIN	// Scan Code 0xE05B
VK_RWIN	// Scan Code 0xE05C
VK_APPS	// Scan Code 0xE05D

Table 27: Matrix Keyboard: PS2 Scan Codes

Scan codes matrix 8x8:

	C0	C1	C2	C3
R0	0x01	0x02	0x03	0x04
R1	0x11	0x12	0x13	0x14
R2	0x21	0x22	0x23	0x24
R3	0x31	0x32	0x33	0x34
R4	0x41	0x42	0x43	0x44
R5	0x51	0x52	0x53	0x54
R6	0x61	0x62	0x63	0x64
R7	0x71	0x72	0x73	0x74

Table 28: Matrix Keyboard: Scan Codes matrix 8x8 C0 – C3

	C4	C5	C6	C7
R0	0x05	0x06	0x07	0x08
R1	0x15	0x16	0x17	0x18
R2	0x25	0x26	0x27	0x28
R3	0x35	0x36	0x37	0x38
R4	0x45	0x46	0x47	0x48
R5	0x55	0x56	0x57	0x58
R6	0x65	0x66	0x67	0x68
R7	0x75	0x76	0x77	0x78

Table 29: Matrix Keyboard: Scan Codes matrix 8x8 C4 – C7

Note:

This is an example configuration. The amount of columns and rows is not fixed.

PicoMOD Connector J1:

Pin	IO	Default Interface	Starter-Kit Interface
1	64	I/O-Pin 64	SPI CS
2	65	I/O-Pin 65	SPI CLK
3	66	I/O-Pin 66	SPI MISO
4	67	I/O-Pin 67	SPI MOSI
17	1	I/O-Pin 1	COM2 TXD
18	0	I/O-Pin 0	COM 2 RXD
19	3	I/O-Pin 3	COM2 RTS
20	2	I/O-Pin 2	COM2 CTS
21	5	COM1 TXD	COM1 TXD
22	4	COM1 RXD	COM1 RXD
23	7	I/O-Pin 7	COM3 TXD
24	6	I/O-Pin 6	COM3 RXD
29	9	I/O-Pin 9	GPIO5
30	8	I/O-Pin 8	USB Host Power
31	11	I/O-Pin 11	I2C SDA
32	10	I/O-Pin 10	USB Device Detect
34	12	I/O-Pin 12	I2C SCL
41	14	I/O-Pin 14	GPIO1
42	13	I/O-Pin 13	GPIO0
43	16	I/O-Pin 16	GPIO3
44	15	I/O-Pin 15	GPIO2
45	18	I/O-Pin 18	SD-CARD CLK
46	17	I/O-Pin 17	GPIO4
47	20	I/O-Pin 20	SD-CARD DAT0
48	19	I/O-Pin 19	SD-CARD CMD
49	22	I/O-Pin 22	SD-CARD DAT2
50	21	I/O-Pin 21	SD-CARD DAT1
51	24	I/O-Pin 24	SD-CARD Detect
52	23	I/O-Pin 23	SD-CARD DAT3
53	26	I/O-Pin 26	SD-CARD Write Protect
54	25	I/O-Pin 25	SD-CARD Power Enable
55	28	I/O-Pin 28	LCD DEN
56	27	I/O-Pin 27	LCD Enable
57	30	I/O-Pin 30	VCFL On
58	29	I/O-Pin 29	VLCD On

Pin	IO	Default Interface	Starter-Kit Interface
60	31	I/O-Pin 31	LCD VEEK
61	32	I/O-Pin 32	LCD
63	34	I/O-Pin 34	LCD
64	33	I/O-Pin 33	LCD
65	36	I/O-Pin 36	LCD
66	35	I/O-Pin 35	LCD
67	38	I/O-Pin 38	LCD
68	37	I/O-Pin 37	LCD
69	40	I/O-Pin 40	LCD
70	39	I/O-Pin 39	LCD
71	42	I/O-Pin 42	LCD
72	41	I/O-Pin 41	LCD
73	44	I/O-Pin 44	LCD
74	43	I/O-Pin 43	LCD
75	46	I/O-Pin 46	LCD
76	45	I/O-Pin 45	LCD
77	48	I/O-Pin 48	LCD
78	47	I/O-Pin 47	LCD
79	50	I/O-Pin 50	LCD
80	49	I/O-Pin 49	LCD
81	52	I/O-Pin 52	LCD
82	51	I/O-Pin 51	LCD
86	53	I/O-Pin 53	LCD
87	70	I/O-Pin 70	CF /CD
88	71	I/O-Pin 71	CF /IRQ
90	72	I/O-Pin 72	CF INPACK
93	73	I/O-Pin 73	CF REG
98	74	I/O-Pin 74	CF RESET
126	75	I/O-Pin 75	CF Card Power Enable

Table 30: Matrix Keyboard: Connector J1

Please note, that you must be very careful with your configuration. If you want to use i.e. IO 1 (pin 17) for keyboard, you must disable serial driver for this port.

Configuration Example:

- B. Create matrix keyboard with matrix 2x2 and no static keys. We use pins at connector J1 of PicoMOD which are routed to starter kit connector J5.

```
[HKLM\hardware\devicemap\keybd\matrix]
  "Type"=dword:10 ; multi
  "OutputScanCode"=dword:1
  "Debug"=dword:4

[HKLML\hardware\devicemap\keybd\matrix\Cols]
  "IOCol0"=dword:E      ; IO 14 (pin 41)
  "IOCol1"=dword:F      ; IO 15 (pin 44)

[HKLML\hardware\devicemap\keybd\matrix\Rows]
  "IORow0"=dword:10      ; IO 16 (pin 43)
  "IORow1"=dword:11      ; IO 17 (pin 46)

[HKLML\hardware\devicemap\keybd\matrix\map]
  "1"=dword:1E      ; r0,c0 -> 'A'
  "2"=dword:30      ; r0,c1 -> 'B'
  "17"=dword:2E     ; r1,c0 -> 'C'
  "18"=dword:20     ; r1,c1 -> 'D'
```

Listing 14: Matrix Keyboard: Example 1

Create keyboard with two static keys and no matrix. We use pins at connector of PicoMOD which are routed to starter kit connector J5.

```
[HKLM\hardware\devicemap\keybd\matrix]
  "Type"=dword:11 ; multi with static keys
  "OutputScanCode"=dword:1
  "Debug"=dword:4

[HKLML\hardware\devicemap\keybd\matrix\Static]
  "IOStaticKey0"=dword:E      ; IO 14 (pin 41)
  "StaticKey0"=dword:1E        ; PS2 code 'A'
  "IOStaticKey1"=dword:F      ; IO 15 (pin 44)
  "StaticKey1"=dword:30        ; PS2 code 'B'

; remove this key or delete all values
[HKLML\hardware\devicemap\keybd\matrix\Cols]

; remove this key or delete all values
[HKLML\hardware\devicemap\keybd\matrix\Rows]

; remove this key or delete all values
[HKLML\hardware\devicemap\keybd\matrix\map]
```

Listing 15: Matrix Keyboard: Example 2

7 Touch Panel Driver

Implemented on: all

From Windows Embedded 7 Compact we support native driver interface as well as stream driver interface. Both driver models use different software components for managing driver access and different registry configuration. The registry keys for the values are

[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\<Board Type>\TOUCH_(NAME)] and
[HKEY_LOCAL_MACHINE\HARDWARE\DEVICEMAP\TOUCH]

With stream driver interface we use the touch screen proxy driver to provide access to GWES functions. The table 20 shows registry values for the proxy driver:

[HKEY_LOCAL_MACHINE\HARDWARE\DEVICEMAP\TOUCH]

Entry	Type	Default Value	Description
DriverName	String	fs_tchproxy.dll	Name of driver that GWES loads.
MaxCalError	DWORD	10	The maximum error distance permitted in a touch screen calibration, in screen unit.

Table 31: Touch screen proxy driver settings

Additional to proxy driver followed registry key have to be configured:

[HKEY_LOCAL_MACHINE\SYSTEM\GWE\TOUCHPROXY]

Entry	Type	Default Value	Description
TchCaldll	String	fs_tchcaldll.dll	Indicates the touch calibration DLL that the touch proxy DLL uses. You can omit this value if the touch driver has its own calibration routines.
DriverLoadTimeoutMs	DWORD	100	Indicates how long touch proxy will wait for touch driver to load in ms.

Table 32: Touch screen proxy driver - GWE settings

Note:

We ported stream driver interface to Windows CE 6, so that same registry configuration can be used.

7.1 MXT224 Touch Driver

The MXT224 is a highly configurable touchscreen controller that is part of the Atmel maXTouch product platform. This driver can be activated by setting the registry value Flags.

Here is a list of registry entries for the touch driver, including values you might set to use the touch screen driver:

[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\<Board Type>\TOUCH_MXT224]

Entry	Value Type	Default Value	Description
ChangeIO	DWORD	20	Touches interrupt IO-Pin number.
ResetIO	DWORD	-1	IO-Pin used to trigger controller reset during initialization. A value of -1 disables this functionality.
I2CDevAddr	DWORD	0x96	I2C Device address of the touch controller.
InvertX	DWORD 0/1	0	Invert all X-coordinates.
InvertY	DWORD 0/1	0	Invert all Y-coordinates.
SWCalibration	DWORD	0	Enable SW touch calibration which is only required if the touch area is different to the display size.
LogFileDebug	DWORD	0	0: No log messages. 3: Write log messages to file <i>LogFile</i> .
LogFile	SZ		Name of file for log messages..
Flags	DWORD	4	4: Driver is not loaded. 8: Driver will be loaded.

Table 33: Capacitive touch driver registry settings

Note:

A touch calibration is not required as the touch controller automatically scales the touch sample to the screen size. Other touch drivers have to be deactivated.

7.2 EDT Touch Driver

The FT5406 is a single-chip capacitive touch panel controller. They adopt the mutual capacitance approach, which supports true multi-touch capability. This driver can be activated by setting the registry value Flags.

Here is a list of registry entries for the touch driver, including values you might set to use the touch screen driver:

```
[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\\TOUCH_EDT] or  
[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\\TOUCH_EDT_FT5606]
```

Entry	Value Type	Default Value	Description
ChangelO	DWORD	20	Touches interrupt IO-Pin number.
ResetIO	DWORD	21	IO-Pin used to trigger controller reset during initialization. A value of -1 disables this functionality.
I2CDevAddr	DWORD	0x70 = (0x38<<1)	I2C Device address of the touch controller with write command flag.
Flags	DWORD	4	4: Driver is not loaded. 8: Driver will be loaded.
Threshold	DWORD	-1	Value to determine when a signal is a valid touch. Default value means that register default value will be used.
Gain	DWORD	-1	Adjusts the sensitivity of the sensing circuit. Lower value increases the sensitivity. Default value means that register default value will be used.
Offset	DWORD	-1	Adjusts the behavior of the touch close to the edge. Default value means that register default value will be used.

Table 34: Capacitive touch driver registry settings

After you activated this touch driver you should call the `touch calibrate` command, to use the touch panel correctly. Don't forget to save the registry settings with the `reg save` command.

Note:

Touch proxy have to wait longer for the touch driver as default value 100 ms.

7.3 SX865x Touch Driver

The SX8654 is haptic enabled 4/5-wire resistive touch screen controller with proximity detection, optimized for hand held applications. The driver can be activated by setting the registry value Flags.

Here is a list of registry entries for the touch driver, including values you might set to use the touch screen driver:

[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\<Board Type>\TOUCH_SX865x]

Key	Value Type	Default Value	Comment
ChangeIO	DWORD	0x63	Touches interrupt IO-Pin number.
ResetIO	DWORD	0x62	IO-Pin used to trigger controller reset during initialization. A value of -1 disables this functionality.
I2CDevAddr	DWORD	0x90 = (0x48<<1)	I2C Device address of the touch controller with write command flag.
Threshold	DWORD	800	Normalized threshold value. Represent a ratio between the touch resistance Rt and the total resistance for the Y plate Rytot. Is checked as condition: Threshold > [Ypos/4095 * (Z2/Z1 -1) * 100]
Flags	DWORD	8	4: Driver is not loaded. 8: Driver will be loaded.
I2CDevice	SZ	"I2C3:"	I2C Device name.
MinMove	DWORD	0	Minimum move before Mouse Move is signaled
MaxMove	DWORD	0x3FF	Maximum move for which a Mouse Move is signaled
TouchType	DWORD	0	0: 4-wire touch panel 1: 5-wire touch panel
TouchSamples	DWORD	3	Amount of samples that are used to create the position value. Possible values are 1, 3, 5, 7 samples. Corresponds to the FILT bits of RegTouch1 register.
AdcReadHoldoffHns	DWORD	5680	Amount of time (in 100 ns units) to wait after biasing the plates before starting an ADC read to determine an X or Y

Key	Value Type	Default Value	Comment
			coordinate. See Table 36 for possible values. Corresponds to the POWDLY bits of the RegTouch0 register.
SetDelay	DWORD	5	Amount of time (in 100 ns units) to wait between the consecutive conversions of the same channel. See Table 36 for possible values. Corresponds to the SETDLY bits of the RegTouch2 register.
TouchRate	DWORD	200	Touch coordinates acquisition rate in count per seconds (cps). Corresponds to the TOUCHRATE bits of the RegTouch0 register. Min: 10 cps Max: 5 kcps
PNDTPullUp	DWORD	1	Pen detection pull-up: 0: 114 kOhms 1: 228 kOhms 2: 57 kOhms 3: 28 kOhms
OPMode	DWORD	0	Pen trigger mode: 0: without release irq 1: with release irq
ChannelsNr	DWORD	4	Channels number: 2: X,Y channels 4: X,Y,Z1,Z2 channels
Z1MinBound	DWORD	1	Minimum bound value for pressure Z1
Z1MaxBound	DWORD	4095	Maximum bound value for pressure Z1
Z2MinBound	DWORD	1	Minimum bound value for pressure Z2
Z2MaxBound	DWORD	4095	Maximum bound value for pressure Z2

Table 35: Resistive touch driver registry settings

Amount of time
5
11
22
44
89
178
710
1420
2480
5680
11400
22700
45500
90900
181900

Table 36: Possible values in 100 ns units

After you activated this touch driver you should call the `touch calibrate` command, to use the touch panel correctly. Don't forget to save the registry settings with the `reg save` command.

7.4 SiS92XX Touch Driver

Implemented on: kernel V2.50 and later

The SiS9255 is a 32-bit RISC touch screen panel processor with 12-bits ADC for supporting up to 10.1" projected capacitive touch sensor. This processor was developed from SiS and provide in I2C interface for communication with host systems.

This driver can be activated by setting the registry value Flags and support at time 5 finger touch.

Here is a list of registry entries for the touch driver, including values you might set to use the touch screen driver:

[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\<Board Type>\TOUCH_SiS92XX]

Entry	Value Type	Default Value	Description
ChangelO	DWORD	99	Touches interrupt IO-Pin number.
ResetIO	DWORD	98	IO-Pin used to trigger controller reset during initialization. A value of -1 disables this functionality.
I2CDevAddr	DWORD	0xB8=(0x5C<<1)	I2C Device address of the touch controller.
I2CDevice	SZ	"I2C2:"	I2C Device name.
InvertX	DWORD 0/1	0	Invert all X-coordinates.
InvertY	DWORD 0/1	0	Invert all Y-coordinates.
SWCalibration	DWORD	0	Enable SW touch calibration which is only required if the touch area is different to the display size.
LogFileDebug	DWORD	0	0: No log messages. 3: Write log messages to file <i>LogFile</i> .
LogFile	SZ		Name of file for log messages..
Flags	DWORD	4	4: Driver is not loaded. 8: Driver will be loaded.

Table 37: Capacitive touch driver registry settings

If the registry value SWCalibration is enabled you should call the touch calibrate command, to use the touch panel correctly. Don't forget to save the registry settings with the reg save command.

Note:

- A touch calibration is not required as the touch controller automatically scales the touch sample to the screen size. Other touch drivers have to be deactivated.
- This driver uses I2C communication interface with the host. In some cases it is helpful to change clock frequency of I2C bus or IOMUX configuration (drive strength, pull up) for SDA and SCL lines. For more details see description of I2C Driver.

7.5 eGalax EXC3000 Touch Driver

Implemented on: kernel V2.50 and later

The EXC3000 is a master chip which provides a high performance of projected capacitive touch solution. This touch controller was developed from EETI to support up to 42" projected capacitive touch screen.

This driver can be activated by setting the registry value Flags and support at time 5 finger touch.

Here is a list of registry entries for the touch driver, including values you might set to use the touch screen driver:

[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\<Board Type>\TOUCH_EXC3000]

Entry	Value Type	Default Value	Description
ChangelO	DWORD	86	Touches interrupt IO-Pin number.
ResetIO	DWORD	88	IO-Pin used to trigger controller reset during initialization. A value of -1 disables this functionality.
I2CDevAddr	DWORD	0x54=(0x2A<<1)	I2C Device address of the touch controller.
I2CDevice	SZ	"I2C2:"	I2C Device name.
InvertX	DWORD 0/1	0	Invert all X-coordinates.
InvertY	DWORD 0/1	0	Invert all Y-coordinates.
SWCalibration	DWORD	0	Enable SW touch calibration which is only required if the touch area is different to the display size.
LogFileDebug	DWORD	0	0: No log messages. 3: Write log messages to file <i>LogFile</i> .
LogFile	SZ		Name of file for log messages..
Flags	DWORD	4	4: Driver is not loaded. 8: Driver will be loaded.

Table 38: Capacitive touch driver registry settings

If the registry value SWCalibration is enabled you should call the touch calibrate command, to use the touch panel correctly. Don't forget to save the registry settings with the reg save command.

Note:

- A touch calibration is not required as the touch controller automatically scales the touch sample to the screen size. Other touch drivers have to be deactivated.
- This driver uses I2C communication interface with the host. In some cases it is helpful to change clock frequency of I2C bus or IOMUX configuration (drive strength, pull up) for SDA and SCL lines. For more details see description of I2C Driver.
- ETI recommends I2C clock frequency of 400kHz.



7.6 WM9715 Touch Driver

Implemented on: Kernel V2.50 and later

The WM9715L is a highly integrated input / output device designed for mobile computing and communications. The device can connect directly to a 4-wire touch panel.

Here is a list of registry entries for the touch driver, including values you might set to use the touch screen driver:

[HKEY_LOCAL_MACHINE\DRIVERS\BUILTIN\<Board Type>\TOUCH WM9715]

Entry	Value Type	Default Value	Description
ChangeIO	DWORD	86	Touches interrupt IO-Pin number.
ResetIO	DWORD	-1	IO-Pin used to trigger controller reset during initialization. A value of -1 disables this functionality.
TouchSamples	DWORD	3	Number of samples per point
SettleTime	DWORD	4	Controls touch panel settling time
PenDetectDivider	DWORD	15	Pen detect 68 kOhm Pull-Up is divided by this value.
InvertX	DWORD 0/1	0	Invert all X-coordinates.
InvertY	DWORD 0/1	0	Invert all Y-coordinates.
SWCalibration	DWORD	0	Enable SW touch calibration which is only required if the touch area is different to the display size.
Flags	DWORD	4	4: Driver is not loaded. 8: Driver will be loaded.

Table 39: Capacitive touch driver registry settings

SettleTime	DELAY (TIME)
0	20.8µs
1	41.7 µs
2	83.3 µs
3	167 µs
4	333 µs
5	667 µs
6	1 ms
7	1.33 ms
8	2 ms
9	2.67 ms
10	3.33 ms
11	4 ms
12	4.67 ms
13	5.33 ms
14	6 ms
15	No delay, switch matrix always on

Table 40: possible settle time settings

8 USB Host Driver

Implemented on: all

Board supports USB Host and USB Device. If customer doesn't need USB Device, USB Device can be configured for USB Host.

The registry key for the driver is:

[HKLM\Drivers\Builtin\HCD_HSH1]

The registry key for the 2nd, optional USB host is:

[HKLM\Drivers\Builtin\HCD_HSH2]

Use the following parameters to configure the driver:

Entry	Type/Value	Description
Dll	Hcd_hsh1.dll	Name of the DLL with the driver.
Prefix	HCD	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Order	Dword:1	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
PhysicalPageSize	Dword:	Size of physical memory used for USB buffers. Increase this value if you use many devices and one of the devices will not be recognized. I.e. if you connect four devices increase to 0x40000. Default: 0x10000
Flags	Dword:	4: Disable driver from loading. Default for USB0.

Table 41: USB Host: Registry settings

Use the following key to configure some important Windows CE USB host controller settings:

[HKLM\Drivers\Drivers\USB\LoadClients]

Use the following parameters to configure the driver:

Entry	Type	Description
DoNotPromptUser	Dword	Allows disabling the USB driver dialog. Default: 0

Table 42: Windows CE USB Host: Controller Registry settings

Note:

When using 2x USB Host (no USB device) and using the StarterKit you need to modify your hardware. Please contact the hardware department of F&S for detailed information. You also need to disable the USB Function driver. You can do that by setting the 'Flags' value in [HKEY_LOCAL_MACHINE\Drivers\Builtin\USBFN] to '4'.

9 USB Device 2.0 Driver

Implemented on: all

Board supports USB Host and USB Device. If customer doesn't need USB Device, USB Device can be configured for USB Host.

The registry key for the USB device driver is:

[HKLM\Drivers\Builtin\USBFN]

Use the following parameters to configure the driver:

Entry	Type/Value	Description
Prefix	UFN	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Dll	"usbfn.dll"	Name of the DLL with the driver.
Order	Dword:32	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Flags	Dword:<0 4>	Set this value to 4 to disable USB device driver.
ForceFullSpeed	Dword: 0, 1 0: High speed (USB 2.0) 1: Full speed (USB 2.0) Default: 0	0: High speed (USB 2.0) 1: Full speed (USB 2.0) Default: 0
Priority256	Dword:	Default: 100

Table 43: USB Device: Registry settings

The USB device interface can be configured for the following functionality:

- Serial
- Mass Storage
- RNDIS

The selection of the function is done under following registry key:

[HKEY_LOCAL_MACHINE\Drivers\USB\FunctionDrivers]

Use the following parameters to configure the driver:

Entry	Value	Description
DefaultClientDriver	"USBSER_Class" "Mass_Storage_Class" "RNDIS"	Select function class of USB device interface.

Table 44: USB Device: Registry settings

10 LCD Driver for FSiMX6

Implemented on: ASA9, PMA9, QBA9, EFA9, QBA9R2, NDCUA9

Boards have a very flexible and powerful interface for LCD TFT displays. The driver is fully configurable over the Window CE/Compact registry. Some display types are already predefined, so that a simple choice from a list is all that is required. If the display is not already predefined, the user has the possibility to adjust the driver to a new display by himself by setting a few parameters or download a new display-driver

The display driver supports the following features:

- Interface for digital LCD TFT (analogue RGB or LVDS)
- Adjustable frame buffer depth 8/16/24/32 BPP
- Adjustable output depth 16/18/24 BPP
- Overlays
- DirectDraw

The registry key for the driver is:

[HKLM\Drivers\Display\LCD]

Use the following parameters to configure the driver:

Entry	Value	Description
Mode	dword	Number of the predefined configuration or new user configuration.
UseBootMem	dword	Use memory provided by boot loader for frame buffer.
VidMemBase	dword	Base address of video memory. Don't modify this value or add this value if it doesn't exist.
VidMemLen	dword	Size of video memory in MB.
VidMemCache	dword	Use cached video memory for display frame buffer. Default: 0
Verbose	dword	Enables additional output at serial debug port.
AccelLevel	dword	Enables/disables hardware/software acceleration, see 10.4 2D Acceleration Type
OutputDevice	dword	Select output device, see Table 48: LCD – Output Device
HDMI_PHY_CKSYMTXC_TRL	dword	HDMI: Clock Symbol and Transmitter Control (see chapter 34.7.10 of i.MX6 Reference Manual)
HDMI_PHY_VLEVCTRL	dword	HDMI: Voltage Level Control (see chapter 34.7.15 of i.MX6 Reference Manual)
HDMI_PHY_CPCE_CTRL	dword	HDMI: Edge Rate Control (see chapter 34.7.7 of i.MX6 Reference Manual)

Table 45: LCD - Registry settings

With parameter Mode you have the possibility to use one of the fixed configurations stored in the kernel or to define a new configuration in registry. Values between 0 and 99 are reserved for fixed configurations. For your own configuration you have to use values between 100 and 199.

The following configurations are predefined in kernel:

Mode	Name	XxY	BPP	DE	HVSync	VCLK
0	VGA standard display	640x480	16	On	On	25MHz
1	SVGA standard display	800x600	16	On	Low	40MHz
2	XGA standard display	1024x768	16	On	On	65MHz
3						
4	QVGA standard display	320x240	16	On	On	6MHz
5	XGA standard display 56MHz	1024x78	16	On	On	56MHz
6	EDT ET070080	800x480	16	On	On	33MHz
7	EDT ET035080	320x240	16	On	On	10MHz
8	Hitachi TX09	240x320	16	On	On	6MHz
9	EDT ET043080	480x272	16	On	On	9MHz
10	NEC NL6448BC	640x480	16	On	On	25MHz
11	Sharp LQ104	640x480	16	On	On	25MHz
12	AOU G104SN03	640x480	16	On	On	25MHz
13	EDT ET057090DH	640x480	16	On	On	25MHz
14	AOU G104SN02	800x600	16	On	On	38MHz
15	Hitachi TX18D35	800x480	16	On	On	33MHz
16	WXGA standard display	1280x800	16	On	On	90MHz
17	WVGA standard display	1024x600	16	On	On	51MHz
18	CHIMEI G070Y	800x480	16	On	Low	auto
19	ET070080 ASA9, efusA9	800x480	16	On	On	33MHz

Table 46: LCD - Modes

Mode	Name	XxY	BPP	VCLK
25	HDMI 640x480 Panel	640x480	16	25,2MHz
26	HDMI 720x480 Panel	720x480	16	25MHz
27	HDMI 720x576 Panel	720x576	16	27MHz
28	HDMI XGA Panel	1024x768	16	56MHz
29	HDMI 1280x720 Panel	1280x720	16	74,25MHz
30	HDMI 1080p60 Panel	1920x1080	16	148,5MHz
31	HDMI 1680x1050 Panel	1680x1050	16	108MHz

Table 47: HDMI - Modes

If you select one of the above configurations, automatically a sub-key with name Mode0 or Mode1 or ModeX is created. It is possible to adjust the predefined configuration by writing special values to this sub-key. For configurations with Mode higher than 99 you have to create a new sub-key with the Name ModeXXX. For detailed information on how to perform these settings and a series of display driver adjustments please refer to the documentation section [NetDCUA9 – Display](#).

The output device (RGB, LVDS, HDMI) is pre-configured by the selected mode. If you want to override this value (i.e. to use the values of mode 19 for a display connected to LVDS interface) you can set registry value OutputDevice to one of the following values:

Output Device	Description
0x02000	HDMI
0x04000	Single channel LVDS
0x08000	Digital RGB
0x10000	Dual channel LVDS

Table 48: LCD – Output Device

10.1 Default Display Mode

	Digital RGB	LVDS
armStoneA9	19 = 800x480 (ET070080)	
armStoneA9R2	--	18 = 800x480 (CHIMEI G070Y)
efusA9	19 = 800x480 (ET070080)	
PicoMODA9	6 = 800x480 (ET070080)	
QBlissA9	--	18 = 800x480 (CHIMEI G070Y)

Table 49: LCD - Default Display Mode

10.2 Default LCD Output Width

Output width of LCD controller is automatically adjusted depending on the board.

	Digital RGB	LVDS
armStoneA9	LCD_CONFIG_OUT18BIT	LCD_CONFIG_OUT18BIT
armStoneA9R2	--	LCD_CONFIG_OUT18BIT
PicoModA9	LCD_CONFIG_OUT16BIT	LCD_CONFIG_OUT18BIT
EFUSA9	LCD_CONFIG_OUT18BIT	LCD_CONFIG_OUT18BIT
QBlissA9	--	LCD_CONFIG_OUT18BIT

Table 50: LCD - Default LCD Output Width

The configuration can be changed with registry parameter CONFIG.

10.3 Display Mode Registry Settings

The following settings can be made to define a display mode. Settings are placed in the registry under key

[HKLM\Drivers\Display\LCD\ModeX]

Entry	Type	Description
Name	sz:	Name of the driver as a text string. Only for information purposes.
Type	Dword:	See „Registry Value Type“
Config	Dword:	See „Registry Value Config“
Columns	Dword:	Amount of visible pixels in X-direction.
PPL	Dword:	Amount of clocks in X-direction before the HSYNC signal. This value is optional and normally the same as Columns.
BLW	Dword:	Beginning-of-line-wait: Value (0-255) specifies the number of VCLK periods between the falling edge of HSYNC and the start of active data.
HSW	Dword:	Horiz-sync-pulse-width: Value (0-255) specifies the number of pixel clock periods to pulse the line clock at the end of each line.
ELW:	Dword:	End-of-line-wait: Value (0-255) specifies the number of VCLK periods between the end of active data and the rising edge of HSYNC.
Rows	Dword:	Amount of visible pixels in Y-direction.



Entry	Type	Description
LPP	Dword:	Lines per panel: This is an optional parameter and in most cases it is the same as Rows.
BFW	Dword:	Beginning-of-frame wait: Value (0–255) specifies the number of inactive lines at the start of a frame, after vertical synchronization period.
VSW	Dword:	Vertical sync pulse width: Value (0–255) specifies the number of line clock periods to pulse the FRP pin at the end of each frame after the end-of-frame wait (EFW) period elapses. Frame clock used as VSYNC signal in active mode.
EFW	Dword:	End-of-frame line clock wait count: Value (0–255) specifies the number of inactive lines at the end of a frame, before vertical synchronization period.
Width	Dword:	Physical width of the display
Height	Dword:	Physical height of the display
Bpp	Dword:	Bits per Pixel. The number of bits that represents one pixel in display memory.
ContrastEnable	Dword:	Switch on/off contrast voltage generation.
ContrastValue	Dword:	Initial value for contrast voltage.
ContrastFreq	Dword:	Frequency for PWM in Hz.
LCDClk	Dword:	LCD pixel clock in MHz
EnableCursor	Dword:	1: show cursor on screen.
Rotate	Dword:	0, 90, 180, 270
Msignal	Dword:	0: output low 1: output high 2: toggle Default: 2
HVSync	Dword:	0: output low 1: output high 2: toggle Default: 2
LCDPortDriveStrength	Dword:	See „10.3.3 Registry Value LCDPortDriveStrength“
PONLcdPow	Dword:	Delay in ms before LCD power is switched on.
PONLcdEna	Dword:	Delay in ms before display enable signal is switched on.
PONLcdBufEna	Dword:	Delay in ms before buffers are switched on.
PONVeeOn	Dword:	Delay in ms before Vee is switched on.
PONCflPow	Dword:	Delay in ms before CFL is switched on.

Table 51: LCD – Display Mode Registry Settings

10.3.1 Registry Value Type

Value	Meaning
0x00000	Default
0x00002	TFT-Display
0x00004	Colour-Display
0x00100	Enable contrast voltage VEE
0x00200	Output more information to serial debug line
0x02000	Use HDMI interface as output device
0x04000	Use single channel LVDS interface as output device
0x08000	Use digital RGB interface as output device
0x10000	Use dual channel LVDS interface as output device

Table 52: LCD - Display Driver Registry Value Type

10.3.2 Registry Value Config

Symb. Name	Value	Description
LCD_BACKLIGHT	0x00001000	Backlight enable polarity: active low
LCD_USE_PON_REGS	0x00010000	Default case. Same result as if no bit is set.
LCD_USE_PON_MODE2	0x00020000	VLCD->VCLK->Vee->DEN->CFL
LCD_USE_PON_MODE3	0x00040000	Vee->all OFF->VLCD->VBUF->DEN->CFL
LCD_USE_PON_MODE4	0x00080000	
LCD_USE_PON_CUSTOM	0x000F0000	PON (PowerOn) sequencing can be specified in detail with registry values PONLcdPow, PONLcdEna, PONLcdBufEna, PONVeeOn and PONCflPow.
LCD_VSP	0x00100000	Vertical sync polarity: active low
LCD_HSP	0x00200000	Horizontal sync polarity: active low
LCD_CLKP	0x00400000	Clock polarity: active low
LCD_OEP	0x00800000	Output enable polarity: active low
LCD_OUTDEF	0x00000000	Use default output width. See " <i>Table 49: LCD - Default Display Mode</i> "
LCD_OUT16BIT	0x01000000	RGB565
LCD_OUT18BIT	0x02000000	RGB666
LCD_OUT24BIT	0x03000000	RGB888
LCD_DEMODE	0x10000000	Use signal DE/M for timing. Drive HSync and VSync low.

Table 53: LCD - Display Driver Registry Value Config

10.3.3 Registry Value LCDPortDriveStrength

Adjust LCD port drive strength with following parameter:

[HKLM\Drivers\Display\LCD\ModeXXX\LCDPortDriveStrength=DWORD:<val>]

Following values can set:

Value	LCD Port Drive Strength
1 (default)	240 Ohm
2	120 Ohm
3	80 Ohm
4	60 Ohm
5	48 Ohm
6	40 Ohm
7	34 Ohm

Table 54: LCD - Port Drive Strength

10.4 2D Acceleration Type

The drawing of GDI based display drivers can be done with different optimization types. By default, all drawing is done by software using GDI functions. With value registry value AccelLevel you can modify this.

[HKLM\Drivers\Display\LCD]

AccelLevel	Description
Bit 0	Enable acceleration based on software using NEON engine. If NEON can't speed-up drawing, use GDI.
Bit 1	Enable iMX6 hardware acceleration. If hardware can't speed-up drawing try using NEON.

Table 55: LCD - Registry value AccelLevel

10.5 UI Skin / XP Mode

Most pre-configured images are built with SYSGN_XPSKIN set. Advantage is, that the standard explorer and dialog boxes look more modern compared to the old Win2K skin. Disadvantage is that with XP skin you can't set background color of a button control. To overcome this we have modified the skin and it's now possible to activate old drawing with a registry value.

[HKLM\System\GWE]

Entry	Type	Description
BtnOldSkin	DWORD	Set this value to 1 to enable old button drawing. This also speeds up drawing at all. Default: 0

Table 56: UI Skin / XP Mode

11 Soft-Keyboard

Sometimes it is useful to have a virtual keyboard on your display which can be controlled by using the touch panel.

To do this you must copy the file SOFTKB.DLL to the folder FFSDISK. The configuration program NDCUCFG (version 012 and higher) has a command to show the input panel on the screen (sip on).

Installation of the driver softkb.dll is done by setting some registry values under the following registry key:

[HKEY_LOCAL_MACHINE\Drivers\BuiltIn\SIP]

Required settings:

Entry	Type/Value	Description
Dll	SOFTKB.DLL	name of the driver file
Prefix	SIP	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:0	This value specifies the device index, a value from 0 through 9.
Order	Dword:50	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.

Table 57: Softkeybd: Registry Settings

12 CAN

The CAN interface driver is described in a separated documentation, that can be download from <http://www.fs-net.de>.



13 I2C Driver

All F&S boards support two types of I2C drivers:

- Soft I2C, means bit banging driver using GPIO pins
- Native I2C, means using the internal hardware machine of the CPU.

Following you can see the list of I2C interfaces and the corresponding driver name for each board.

armStoneA9:

At armStoneA9 we have two NI2C drivers and one I2C drivers.

The usage is as follows:

Connector	Pin	Function	Driver
Feature connector	16	SCL	I2C1: (Soft I2C driver)
	17	SDA	
Feature connector	18	SCL	I2C5: (Native I2C driver) (not available on armStoneA5 or armStoneA9R2)
	26	SDA	
Touch connector	3	SCL	I2C3: (Native I2C driver)
	2	SDA	
RGB connector	34	SCL	I2C3: (Native I2C driver)
	32	SDA	
JILI30 LVDS connector	27	SCL	I2C3: (Native I2C driver)
	25	SDA	
HDMI_CTRL_DAT, HDMI_CLK			I2C9: (I2C driver)

Table 58: armStoneA9 I2C driver usage

armStoneA9R2:

At armStoneA9R2 we have two NI2C drivers and one I2C drivers.

The usage is as follows:

Connector	Pin	Function	Driver
Feature connector	16	SCL	I2C1: (Soft I2C driver)
	17	SDA	
Feature connector	18	SCL	I2C5: (Native I2C driver)
	26	SDA	
Touch connector	3	SCL	I2C3: (Native I2C driver)
	2	SDA	
JILI30 LVDS connector	27	SCL	I2C3: (Native I2C driver)
	25	SDA	
HDMI_CTRL_DAT, HDMI_CLK			I2C9: (I2C driver)

Table 59: armStoneA9R2 I2C driver usage

PicoMODA9:

At PicoMODA9 we have two NI2C drivers and one I2C drivers.

The usage is as follows:

Connector	driver
Main connector	I2C3: (native I2C driver)
Touch	I2C2: (native I2C driver), on-board
Audio	I2C1: (native I2C driver)
HDMI_CTRL_DAT, HDMI_CLK	I2C9: (I2C driver), on-board

Table 60: PicoMODA9 I2C driver usage

QBlissA9:

At QBlissA9 we have two NI2C drivers and one I2C driver.

The usage is as follows:

Connector	driver
Main connector	I2C3: (native I2C driver)
HDMI_CTRL_DAT, HDMI_CLK	I2C9: (I2C driver), on-board

Table 61: QBlissA9 I2C driver usage

efusA9:

At efusA9 we have two NI2C drivers and one I2C driver.

The usage is as follows:

Connector	driver
Connector J22	I2C3: (native I2C driver)
Touch	I2C2: (native I2C Driver)
Audio	I2C1: (native I2C Driver)
HDMI_CTRL_DAT, HDMI_CLK	I2C9: (I2C driver), on-board

Table 62: efusA9 I2C driver usage

efusA7UL:

At efusA7UL we have two NI2C drivers and one I2C driver.

The usage is as follows:

SKIT- Connector	driver
Connector J22 and J2X	I2C1: (native I2C driver)
Connector J22	I2C2: (native I2C Driver)
Audio and RTC	I2C3: (I2C driver), on-board

Table 63: efusA7UL I2C driver usage

PicoCOM1.2:

At PicoCOM1.2 we have one NI2C drivers and one I2C driver.

The usage is as follows:

Connector	driver
Connector J3 (Pin 32/33)	I2C1: (native I2C driver)
Audio and RTC	I2C3: (I2C driver), on-board

Table 64: PicoCOM1.2 I2C driver usage

13.1 Soft I2C Driver

Implemented on: all

Board supports GPIO (bit banging) I2C driver.

The registry key for the driver is:

[HKLM\Drivers\Builtin\<board>\I2C<n>]

Use the following parameters to configure the driver:

Entry	Type/Value	Description
Dll	fs_i2c.dll	Name of the DLL with the driver
Prefix	I2C	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Order	Dword:0x101	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
ClockFreq	Dword:	Clock speed in Hz
Priority256	Dword:	
PinSDA	Dword:	Pin number (see <i>Digital I/O</i>) of SDA signal
PinSCL	Dword:	Pin number (see <i>Digital I/O</i>) of SCL signal
IntPullUp	Dword:	Enable Internal pull-up for SDA/SCL.
DrvStrength	Dword:	Set drive strength control for SDA/SCL.
Flags	Dword:	4: Disabled from loading

Table 65: I2C: Registry settings

The full documentation of the driver can be found in document “WinCE-I2C+NI2C_eng.pdf”. For a first test, you can use the dialog based tool FS_I2CScan.exe (see Figure 3: F&S I2C Bus test tool). This program lists the available I2C ports and scans the port for devices.

13.2 Native I2C Driver

Implemented on: ASA9, PMA9, QBA9, EFA9, EFA7UL, PC12, QBA9R2, NDCUA9

Board supports native I2C driver.

The registry key for the driver is:

```
[HKLM\Drivers\Builtin\<board>\I2C<n>]  
[HKLM\Drivers\Builtin\I2C2]  
[HKLM\Drivers\Builtin\I2C3]
```

Use the following parameters to configure the driver:

Entry	Type/Value	Description
Dll	fs_ni2c.dll	Name of the DLL with the driver
Prefix	I2C	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Order	Dword:0x101	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
ClockFreq	Dword:0x30d40	200000 kBit/s (default)
DrvStrength	Dword:	Set drive strength control for SDA/SCL.
IntPullUp	Dword:n	0: Disable internal pull-up (default) 1: 100k pull-down 2: 47k pull-up 3: 100k pull-up 4: 22k pull-up
Priority256	Dword:103	Priority for the transmit/receive thread. Default: 103
RepeatedStarts	Dword:0 1	0: disabled 1: enabled (default)
Flags	Dword:	4: Disable driver from loading

Table 66: Native I2C: Registry settings

The full documentation of the driver can be found in document “WinCE-I2C+NI2C_eng.pdf”.

For a first test, you can use the dialog based tool FS_I2CScan.exe (see Figure 3: F&S I2C Bus test tool). This program lists the available I2C ports and scans the port for devices.

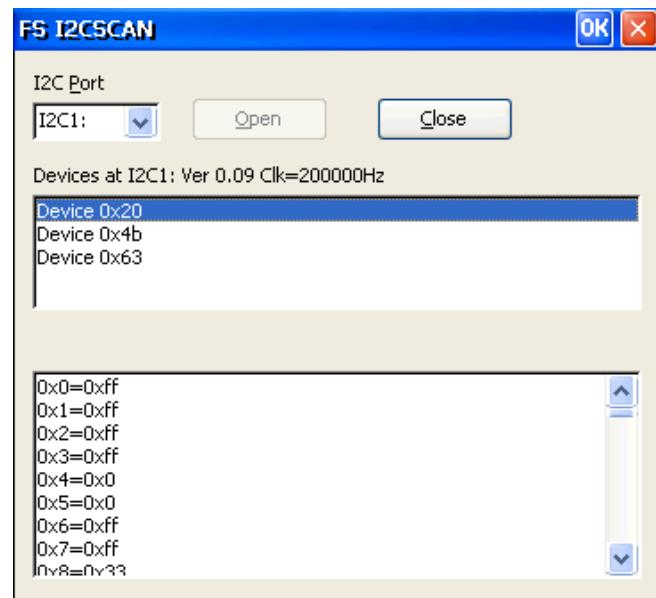


Figure 3: F&S I2C Bus test tool

14 PWM Driver

Implemented on: all

armStoneA9 has 4 PWM outputs. First is controlled by the display driver (contrast voltage), second to fourth can be controlled by the PWM driver. Usage of fourth PWM is limited to the case when resistive touch driver is disabled.

Installation of the driver is done by setting some registry values under the following registry key:

[HKLM\Drivers\BuiltIn\<Board type>\PWM<id>]

Required settings:

Entry	Type/Value	Description
Dll	FS_PWM.DLL	Name of the DLL with the driver
Prefix	PWM	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Order	Dword:0x97	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
Mode	Dword:0 1	0: Absolute mode. Values range between 0 and "Steps" 1: Percent mode Values between 0 and 100%. Default: 1
Steps	Dword:0..0xFFFF	Amount of clocks in one frame. Default: 0xFFFF
Freq	Dword:	Clock frequency Default: 300000Hz
Default	Dword:	PWM value after loading of the driver. Default: 0
FriendlyName	"PWM driver for NetDCU"	
Flags	Dword:0	4: Disabled from loading Default: 4
Debug	Dword:0 4	Set to 4 to get list of registry settings at serial debug port. Default: 0

Table 67: PWM: Registry

Note:

After opening the channel you can call WriteFile() to set the high phase. Use ReadFile() to read back the current value. The type of pointer is BYTE for Mode 1 and WORD for Mode 0. Please take a look at file pwm_sdk.h for additional IOCTL's.

Note:

This driver is disabled by default. Enable this driver by setting registry value Flags to 0.

Table Channel armStoneA9:

Channel	Description
1	TOUT3 (Feature connector pin 32)
2	TOUT1 (Feature connector pin 28)
3	Do not use! Backlight control. Use contrast control of display driver. (Display connector pin 25)
4	TOUT2 (Feature connector pin 30)

Table 68: PWM – armStoneA9 Channel

Table Channel QBlissA9:

Channel	Description
1	(Connector 196)
3	Do not use! Backlight control. Use contrast control of display driver. (Display connector pin 25)
4	(Connector 194)

Table 69: PWM – QBlissA9 Channel

Table Channel efusA9:

Channel	Description
3	Do not use! Backlight control. Use contrast control of display driver. (Display connector pin 25)
4	(Connector pin 25)

Table 70: PWM – efusA9 Channel

Table Channel efusA9X:

Channel	Description
6	Do not use! Backlight control. Use contrast control of display driver. (Connector pin 87)
2	(Connector pin 25)
5	(Connector pin 23)

Table 71: PWM – efusA9X Channel

15 SD/MMC Driver

Implemented on: all

Platform supports SD/MMC driver. There will be a driver for external SD slot and one for internal (only ASA9/PMA9/QBlissA9) SD slot.

The registry key for the on-board slot (armStoneA9/armStoneA9R2) is:

```
[HKLM\Drivers\BuiltIn\armStoneA9\USDHC3]  
[HKLM\Drivers\BuiltIn\armStoneA9R2\USDHC2]
```

The registry key for the external slot (efusA9) is:

```
[HKLM\Drivers\BuiltIn\efusA9\USDHC3]
```



Use the following parameters to configure the driver:

Entry	Type/Value	Description
Dll	fs_usdhc.dll	Name of the DLL with the driver
Prefix	SHC	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Order	Dword:0x21	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
IRQ		Don't change.
PwrPin	Dword:	Number of the I/O pin used as power on pin. See documentation of digital I/O driver for possible values. In case you don't use MOSFET to switch card voltage, set this value to -1 (0xffffffff) to free pin for other purposes., Default: 25
WPIO ¹	Dword:	Number of the I/O pin used as write protect pin. See documentation of digital I/O driver for possible values. In case you don't want to use this hardware switch, set this value to -1 (0xffffffff) to free pin for other purposes., Default: not set
WPIOPolarity ²	Dword:	Polarity of WPIO to signal driver write protection. Default: 1
WriteProtect	Dword:<0 1>	Enable disable write protection. This value will beored with the hardware WPIO pin.
UseCardAvailable	Dword:<0 1>	Use registry value CardAvailable to detect if card is inserted.
CardAvailable	Dword:<0 1>	Card is inserted or not.
MaximumClockFrequency	Dword:	Maximum clock frequency in Hz
BusWidth8Bit	Dword:<0 1>	Enable 8Bit bus width.
Debug	Dword:0 4	Set to 4 to get list of registry settings at serial debug port. Default: 0

Table 72: SD/MMC Driver Registry Settings

¹ Needs driver version 1.3 or higher

² Needs driver version 1.3 or higher



16 Native SPI Driver

Implemented on: all

Board supports native SPI driver.

The registry key for the driver is:

```
[HKLM\Drivers\Builtin\<Board type>\SPI<n>]
```

Use the following parameters to configure the driver:

Entry	Type/Value	Description
Dll	fs_nspi.dll	Name of the DLL with the driver
Prefix	SPI	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:0...9	This value specifies the device index, a value from 0 through 9.
Order	Dword:0x41	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
DriverMethod	Dword:0...3	0: IRQ 1: Polling 2+3: DMA Up to now, only Polling is implemented.
IntPullUp	Dword:0...4	Enable Internal pull-up or pull-down for MISO, MOSI, SCL and CS0, CS1. 0: Disable internal pull-up (default) 1: 100k pull-down 2: 47k pull-up 3: 100k pull-up 4: 22k pull-up Default: 0
DrvStrength	Dword:0...7	Set drive strength control for MISO, MOSI, SCL and CS0, CS1. 0: Disabled 1: 240 Ohm 2: 120 Ohm 3: 80 Ohm 4: 60 Ohm 5: 48 Ohm 6: 40 Ohm 7: 34 Ohm Default: 7
Flags	Dword:	4: Disabled from loading

Table 73: Native SPI: Registry settings

16.1 efusA9 Port relation

Hardware	Software (Registry)
SPIA	SPI2:
SPIB	SPI1:

Table 74: Native SPI: efusA9 Port relation

The full documentation of the driver can be found in document “WinCE_NSPI_eng.pdf”.

17 Ethernet Driver

Implemented on: all

The Ethernet-Interface features a small set of additional configurations:

```
[HKEY_LOCAL_MACHINE\Comm\ETHNETA1\Parms]  
[HKEY_LOCAL_MACHINE\Comm\ETHNETB1\Parms]
```

Use the following parameters to configure the driver:

Entry	Value	Description
SpeedDuplex	Dword:	Enable/disable auto negotiation and select link speed 0x3100: AutoDetect 0: 10Mb-Half-Duplex 0x100: 10Mb-Full-Duplex 0x2000: 100Mb-Half-Duplex 0x2100: 100Mb-Full-Duplex Default: 0x3100 !! Not implemented !!
TxQueue	Dword:	Send Packet Mode. 0=OFF 1=ON Default: 1 !! Not implemented !!
VLAN	Dword:	VLAN on or off. 0=disable 1=enable Default: 0
VLAN_ID	Dword:	VLAN ID, set the value is between 0 to 4095. Default: 0
WakeUpFromLinkChange	Dword:	Wake-Up When Link Change. 0=disable 1=enable Default:0 !! Not implemented !!

WakeUpFromPacket	Dword:	Wake-Up when receive ARP/PING or MAGIC packet. 0=disable 1=Magic Packet 2=PING/ARP 3=Magic Packet/PING/ARP Default: 0 !! Not implemented !!
BackPressure	Dword:	Back Pressure Function. 0=disable 1=enable Default:1 !! Not implemented !!
FlowControl	Dword:	Flow Control Function. 0=disable 1=enable Default:1 !! Not implemented !!
IPv4MulticastEnableAll	Dword:0 1	Set this value to 1 to enable receive of all multicast messages. Default: 0
CFHMaxCRCError	Dword:0	Maximal amount of CRC errors before adapter is reset. 0 means disabled. Default: 0
CFHMaxOverflowError	Dword:0	Maximal amount of Overrun errors before adapter is reset. 0 means disabled. Default: 0
CFHMaxCollisionError	Dword:0	Maximal amount of late collisions before adapter is reset. 0 means disabled. Default: 0
Debug	Dword:0 4	Set to 4 to get list of registry settings at serial debug port. Default: 0

Table 75: Ethernet Driver: Registry settings

18 Screen Saver Driver

Implemented on: all

F&S Screen Saver driver works in combination with Microsoft power management driver pm.dll. Purpose of the driver is to avoid unwanted clicks when display is in screen-off state and touch is used to bring display back in run state.

The registry key for the driver is:

[HKLM\Drivers\Drivers\BuiltIn\PSS1]

Use the following parameters to configure the driver:

Entry	Value	Description
Dll	FSPMScreenSaver.dll	Name of the DLL with the driver
Prefix	PSS	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Order	Dword:0x1	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
DxOn	Dword:	0
DxOff	Dword:	4
Flags	Dword:	0x10: User mode driver

Table 76: PSS: Registry settings

19 Broadcast Driver

This driver is loaded during system start and sends a broadcast to the network including some device information. The broadcast message could be caught by the F&S tool FSDevcieSpy or by your own management application.

The registry key for the driver is:

```
[HKLM\Drivers\Drivers\BuiltIn\BCSend]
```

Use the following parameters to configure the driver:

Entry	Value	Description
Dll	fs_bcsend.dll	Name of the DLL with the driver
Prefix	BCS	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
BroadcastCount		Amount of retries. Default: 20
BroadcastDelay		Time between two broadcasts in seconds. Default:6
DeviceName		Set this value to get a unique device name. Default: "Device"
DeviceInfo		Set this value to get unique device info. Default: "Info"

The structure of the broadcast package is as follow:

```
/* Broadcast information */
typedef struct tagBcastInfo
{
    char devname[64];
    char devinfo[64];
    char ident[64];
    USHORT wMAC[3];
} BCASTINFO, * PBCASTINFO;
```

Listing 16: Broadcast Driver: broadcast message

The driver sends the message to port 4242.



Beside the automatic send function during startup of the driver it is also possible to create a handle to the driver and call the IOCTL IOCTL_BCS_SEND_BROADCAST. The declaration of the IOCTL is in file fs_bcsend_sdk.h.

Example usage of IOCTL_BCS_SEND_BROADCAST:

```
#include "stdafx.h"

#include "fs_bcsend_sdk.h"

int _tmain(int argc, TCHAR *argv[], TCHAR *envp[])
{
    HANDLE hBCS;
    BCIOCTLINFO BCInfo;
    int arg, error;
    PTCHAR pszDevName = NULL;
    PTCHAR pszDevInfo = NULL;
    PTCHAR pszCount = NULL;
    PTCHAR pszDelay = NULL;

    error = FALSE;
    for (arg = 1; arg < argc; arg++)
    {
        if ((argv[arg][0] == '-') || (argv[arg][0] == '/'))
        {
            switch(toupper(argv[arg][1]))
            {
                case 'N':
                    pszDevName = argv[++arg];
                    break;
                case 'I':
                    pszDevInfo = argv[++arg];
                    break;
                case 'D':
                    pszDelay = argv[++arg];
                    break;
                case 'C':
                    pszCount = argv[++arg];
                    break;
                default:
                    error = TRUE;
                    break;
            }
        }
        else
        {
            error = TRUE;
        }
    }

    if (error)
    {
        _ftprintf(stderr, _T("Illegal argument: \"%s\"\r\n"), argv[arg]);
        error = FALSE;
    }
}

memset(&BCInfo, 0, sizeof(BCIOCTLINFO));

if (pszDevName)
{
    if (!WideCharToMultiByte(CP_ACP, 0, pszDevName, -1, BCInfo.devname, 63,
                            NULL, NULL))
        strcpy(BCInfo.devname, "Default Name");
}
else
{
    strcpy(BCInfo.devname, "Default Name");
```



```

}

if (pszDeviceInfo)
{
    if (!WideCharToMultiByte(CP_ACP, 0, pszDeviceInfo, -1, BCInfo.devinfo, 63,
                           NULL, NULL))
        strcpy(BCInfo.devinfo, "Default Info");
}
else
{
    strcpy(BCInfo.devinfo, "Default Info");
}

if (pszDelay)
{
    if (!_stscanf(pszDelay, _T("%d"), &BCInfo.dwBCDelay))
        BCInfo.dwBCDelay = 5;
    if (BCInfo.dwBCDelay < 1)
        BCInfo.dwBCDelay = 1;
    if (BCInfo.dwBCDelay > 60)
        BCInfo.dwBCDelay = 60;
}
else
{
    BCInfo.dwBCDelay = 5;
}

if (pszCount)
{
    if (!_stscanf(pszCount, _T("%d"), &BCInfo.dwBCCount))
        BCInfo.dwBCCount = 10;
}
else
{
    BCInfo.dwBCCount = 10;
}

hBCS = CreateFile(_T("BCS1:"), GENERIC_READ, 0, NULL, OPEN_EXISTING,
                  FILE_ATTRIBUTE_NORMAL, NULL);
if (hBCS != INVALID_HANDLE_VALUE)
{
    DeviceIoControl(hBCS, IOCTL_BCS_SEND_BROADCAST, &BCInfo,
sizeof(BCIOCTLINFO),
                     NULL, 0, NULL, NULL);
    CloseHandle(hBCS);
}
else
{
    DWORD dwError;
    dwError = GetLastError();
}
return 0;
}

```

Listing 17: Broadcast Driver: Example BCloctl

20 File System Filter

Purpose of this file system filter is to limit access to files or directories.

The registry key for the driver is:

```
[HKLM\System\StorageManager\Profiles\NANDFMD\Filters\FSDFilter]
```

For each filter rule you have to define a sub key under FSDFilter (i.e.FSDFilter\1). There is a maximum of 10 filter rules.

Use the following parameters to configure one filter rule:

Entry	Type	Description
Path	String	Path of the file system object which should be protected.
Protect	Dword	Bit combined value of protection. Bit 0: FSDF_PROTECT_DELETE Bit 1: FSDF_PROTECT_RENAME Bit 2: FSDF_PROTECT_MOVE

Example:

```
[HKEY_LOCAL_MACHINE\System\StorageManager\Profiles\FFSDISK\Filters\FSDFilter]
    "D1l"="fsdfilter.dll"
    "Order"=dword:2
;
    "Debug"=dword:fff

;
    These definition eliminates the possibility to reset the user hive by
    renaming its parent directory
[HKEY_LOCAL_MACHINE\System\StorageManager\Profiles\FFSDISK\Filters\FSDFilter\1]
    "Path"="\documents and settings\default"
    "Protect"=dword:7
```

Listing 18: File System Filter: Example

Note:

This filter is not included by default. It is also not possible to simply add it. It must be included in hive registry of a customer specific image. Therefore documentation is added for reference only.



21 File System Redirector

Purpose of this file system driver is to redirect access to files or directories. Enabling drive redirection lets you view and manage folders on local drives in a remote session.

The registry key for the driver is:

[HKLM\System\StorageManager\Autoload\FSDFilterRedir]

Use the following parameters to configure one filter rule:

Entry	Value	Description
Dll	FSDFilterRedir.dll	Name of the DLL with the driver
IsEnabled	Dword	Set to 0 to disable file system driver. Default: 0
FolderName	String	Name of the folder which will be created under root directory.
RootPath	String	This registry entry also determines the root of the filter driver. If you set RootPath to "\\", the whole file system comes under the scope of this filter. You can change this registry entry if you want to reduce the scope of the redirection filter.
MountFlags	Dword	Bit combined value: Bit 0: Specifies a hidden file system For more info read MSDN documentation.

Note:

This driver is not included by default. It is also not possible to simply add it. It must be included in hive registry of a customer specific image. Therefore documentation is added for reference only.



22 FSStartup

Implemented on: all

F&S Startup driver creates the start-up functionality for Microsoft® Compact 2013 like Microsoft® Compact 7.

The registry key for the driver is:

[HKLM\System\FSStartup]

Use the following parameters to configure the driver:

Entry	Value	Description
Dll	FSStartup.dll	Name of the DLL with the driver
Folder	String	Defines the Startup folder Default: \ffsdisk\Startup
.IsEnabled	Dword:0 1	This activate(1) or deactivate(0) the driver Default: 1

Table 77: FSStartup registry settings



23 FSMinShell

Implemented on: all

F&S MinShell application replaces the Microsoft® Compact 2013 MinShell application. It fixes some bugs and adds font initialisation and start-up functionality for Microsoft® Compact 2013 like Microsoft® Compact 7.

FSMinShell is in the same way as MinShell by using [HKLM\Init\Launch80].

Features of FSMinShell:

- Call touch calibration if there is no calibration data stored in registry
- Register fonts which are in directory CSDL_FONTS or CSDL_WINDOWS
- Start applications (*.exe, *.bat, *.cmd) from directory CSDL_STARTUP

You can overcome startup functionality if you press the shift key of a connected keyboard during boot.

Shell folders are initialized as follows:

```
[HKEY_LOCAL_MACHINE\SYSTEM\Explorer\Shell Folders]
    "Fonts" = "FFSDISK\\FONTS"
    "StartUp" = "\\FFSDISK\\StartUp"
```

The above folders are not available by default. You have to create it.



24 CEDDK Functions

The CEDDK functions support some information about the board.

Required includes:

```
#include "ceddk_core.h"
```

24.1 Board Type

Implemented on: all

Get the board type i.e. efusA9.

Signature:

```
int CEDDK_GetBoardType(void);
```

Return:

0	efusA9
1	armStoneA9
2	PicoMODA9
3	QBlissA9
4	armStoneA9r2
6	QBlissA9r2
7	NetDCUA9
8	efusA9X
9	PicoCOMA9X
16	efusA7UL
18	PicoCOM1.2

24.2 Board Name

Implemented on: kernel V1.60 and later

Get the name of the board as string.

Signature:

```
int CEDDK_GetBoardName(WCHAR* szName, int nStrLen);
```

Parameters:

szName	Name of the board. Must be a pointer to an array of previously allocated WCHARs. You can set this value to NULL to get the length of the string.
nStrLen	Length of the array szName in WCHARs.

Return:

Length of board name in WCHARs



24.3 CPU Core Temperature

Implemented on: Kernel V1.50 and later

Retrieve CPU core temperature.

Signature:

```
DWORD CEDDK_GetCPUCoreTemp(double *pResult);
```

Parameters:

pResult	Temperature in C°
---------	-------------------

Return:

0	Error, see GetLastError() for details
---	---------------------------------------

Example:

```
#include "ceddk_core.h"

DWORD dwError;
FLOAT fTemperatur;

If(!CEDDK_GetCPUCoreTemp(fTemperatur))
{
    // Temperature value is invalid
    dwError = GetLastError();
    ...
}
```

Listing 19: Read temperature

24.4 CPU Core Speed

Implemented on: Kernel V2.40 and later

Retrieve CPU core speed.

Signature:

```
DWORD GetCPUCoreSpeed(void);
```

Parameters:

Return:

0	CPU clock in Hz
---	-----------------

Example:

```
#include "ceddk_core.h"

DWORD dwClock;
dwClock = GetCPUCoreSpeed();
```

Listing 20: Read CPU clock



24.5 Processor Information

Implemented on: kernel V1.50 and later

Get processor information.

Signature:

```
DWORD CEDDK_GetSOCInformation(PCEDDK_SOC_INFO pSOCInfo);
```

Parameters:

pSOCInfo	Pointer to a CEDDK_SOC_INFO structure, where the information will be stored
----------	---

CEDDK_SOC_INFO:

```
typedef struct tag_SOC_INFO
{
    DWORD dwSocType;
    DWORD dwNumCores;
    DWORD dwTemperature; /* 0=Commercial, 1=Extended Commercial,
                           2=Industrial, 3=Automotive */
    DWORD dwSpeed; /* Speed in MHz */
    DWORD dwRevision;
} CEDDK_SOC_INFO, *PCEDDK_SOC_INFO;
```

Listing 21: Struct CEDDK_SOC_INFO

dwSocType	The SOC Type see CEDDK_SOCTYPE
dwNumCores	Total count of cores
dwTemperature	Supported temperature range: 0 - Commercial (0 to 95C) 1 – Extended Commercial (-20 to 105C) 2 - Industrial (-40 to 105C) 3 - Automotive (-40 to 125C)
dwSpeed	Core Speed in MHz
dwRevision	Silicon revision of the SOC

CEDDK_SOCTYPE:

```
typedef enum
{
    CEDDK_TYPE_MX6UL=0x064,
    CEDDK_TYPE_MX6S=0x161,
    CEDDK_TYPE_MX6DL=0x261,
    CEDDK_TYPE_MX6SX=0x062,
    CEDDK_TYPE_MX6D=0x263,
    CEDDK_TYPE_MX6Q=0x463,
    CEDDK_TYPE_UNKNOWN,
} CEDDK_SOCTYPE;
```

Listing 22: Struct CEDDK_SOCTYPE



25 High Resolution Timer

Implemented on: kernel V1.90 and later

F&S High Resolution Timer driver provides a timer which has resolution from 1µs, the lowest timer interval is 100µs and the precision is approximately 25µs (interrupt latency). At the end of each time interval an event is send to the calling application.

In contrast the Windows Multimedia Timer may have a higher resolution (ticks/µs~66), but it can be used only to measure time intervals and not to send events in regular time intervals.

The registry key for the driver is:

[HKLM\System\Timer]

Use the following parameters to configure the driver:

Entry	Type/Value	Description
Dll	fs_imx6_timer.dll	Name of the DLL with the driver
Prefix	TIM	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9.
Order	Dword:0x20	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
Flags	Dword:n	Device load flags (0x4: disabled from loading)
Priority256	Dword:110	Priority for the timer driver thread.
TogglePin	Dword:0xFFFFFFFF	Number of IO pin to toggle (0xFFFFFFFF = toggle no pin)
Equalize	Dword:0(default)...255	After a timer event the current - and the awaited timer counter values are compared. If the current value exceeds the awaited one the next timer cycle is shorted. The maximal reduction is defined by "Equalize".

Table 78: FS High Resolution Timer registry settings

25.1 Programming example

Headerfile:

```
#include <timerio.h>
```

Listing 23: FS High Resolution Timer: Headerfile

A. Opening a timer instance



```

HANDLE hTIM;
hTIM = CreateFile( _T("TIM1:"), GENERIC_READ|GENERIC_WRITE, 0, NULL, OPEN_EXISTING,
                  FILE_ATTRIBUTE_NORMAL, NULL );

if( INVALID_HANDLE_VALUE == hTIM )
{
    ERRORMSG(1,(L"INVALID HANDLE VALUE\r\n"));
    return(FALSE);
}

```

Listing 24: FS High Resolution Timer: Open an instance

B. Create a new timer

```

TIMER_SETTINGS stTS = {0};
WCHAR tEventName[64] = {0}; // Timer event to wait for within the application
stTS.dwWaitUs = 1000 // Timer period in micro seconds, minimum 100µs
stTS.uNumEvents = 0xFFFFFFFF // Number of events carried out after timer is started
                           // 0xFFFFFFFF means infinite events carried out

BOOL bRes = DeviceIoControl( hTIM, IOCTL_TIMER_CREATE, &stTS, sizeof(TIMER_SETTING),
                             tEventname, sizeof(tEventname), NULL, NULL );

if(!bRes)
{
    ERRORMSG(1,(L" IOCTL_TIMER CREATE: Error %d\r\n"), GetLastError());
    return(FALSE);
}

HANDLE hEvent = CreateEvent(NULL, FALSE, FALSE, tEventname);
if(!hEvent)
{
    ERRORMSG(1,(L"Create Event: Error %d\r\n"), GetLastError());
    return(FALSE);
}

```

Listing 25: FS High Resolution Timer: Create a timer

C. Start the timer

```

// Note, before start the timer you may create a particular thread to wait for timer events
// else some events may lost.

DWORD TimerThread(LPVOID lpParameter /*fit in your needed timer parameters*/)
{
    DWORD dwWait;
    DWORD dwTimeout
    while(TRUE)
    {
        dwWait = WaitForSingleObject(lpParameter->hEvent, dwTimeout)
        if(dwWait == WAIT_OBJECT_0)
        {
            ResetEvent(lpParameter->hEvent);
            // Do desired action and/or toggle pin via registry
            // ...
        }
        // else if (dwWait == ... error handling
    }
    return 0;
}

```

Listing 26: FS High Resolution Timer: Before start the timer

```

// Start the timer

if(!bRes)
{
    ERRORMSG(1,(L" IOCTL_TIMER START: Error %d\r\n"), GetLastError());
    return(FALSE);
}

```

Listing 27: FS High Resolution Timer: Start the timer



D. Stop the timer and free all resources

```
// Stop the timer
bRes = DeviceIoControl( hTIM, IOCTL_TIMER_STOP, NULL, 0, NULL, 0, NULL, NULL );

if(!bRes)
{
    ERRORMSG(1,(L" IOCTL TIMER STOP: Error %d\r\n"), GetLastError());
    return(FALSE);
}

// You may continue with IOCTL_TIMER_START ..., else
// don't forget to terminate the "event thread" and wait for it, if any

// Free resources
bRes = DeviceIoControl( hTIM, IOCTL_TIMER_DESTROY, NULL, 0, NULL, 0, NULL, NULL );
//
if(!bRes)
{
    ERRORMSG(1,(L" IOCTL TIMER DESTROY: Error %d\r\n"), GetLastError());
    return(FALSE);
}

CloseHandle(hEvent);
CloseHandle(hTIM);
```

Listing 28: FS High Resolution Timer: Stop the timer and free resources

E. Request and control the timer

```
// Request the number of events occurred. Note this IO Control may be used to check if all
// events have been successfully send to the application.
// Applying it to a running timer may retrieve former values.

DWORD dwEvents;
bRes = DeviceIoControl( hTIM, IOCTL_TIMER_NUM EVENTS, &dwEvents, sizeof(DWORD),
                           NULL, 0, NULL, NULL );
//
if(!bRes)
{
    ERRORMSG(1,(L" IOCTL_TIMER_NUM EVENTS: Error %d\r\n"), GetLastError());
    return(FALSE);
}

// Request the number of missed events. Means events which are not confirmed by the
// application by call ResetEvent()

DWORD dwEventsMissed;
bRes = DeviceIoControl( hTIM, IOCTL_TIMER_NUM MISSED EVENTS, &dwEventsMissed, sizeof(DWORD),
                           NULL, 0, NULL, NULL );
//
if(!bRes)
{
    ERRORMSG(1,(L" IOCTL_TIMER_NUM MISSED EVENTS: Error %d\r\n"), GetLastError());
    return(FALSE);
}

// Reset the timer. This IOControl does stop the timer immediately and resets the event-
// missed counter finally the timer is started again

bRes = DeviceIoControl( hTIM, IOCTL_TIMER_RESET, NULL, 0, NULL, 0, NULL, NULL );
//
if(!bRes)
{
    ERRORMSG(1,(L" IOCTL_TIMER_RESET: Error %d\r\n"), GetLastError());
    return(FALSE);
}

// Adjust new timer settings.
// IOCTL_TIMER_ADJUST stops the timer immediately without waiting for the current period
// ends. Use IOCTL_TIMER_ADJUST FROM NEXT EVENT for wait the current periode finshed
// before the new settings are valid.

TIMER_SETTINGS stNewTS = {0};
stNewTS.dwWaitUs = 100
stNewTS.uNumEvents = 2000

BOOL bRes = DeviceIoControl( hTIM, IOCTL_TIMER_ADJUST, &stNewTS, sizeof(TIMER_SETTING),
                           NULL, 0 NULL, NULL);

if(!bRes)
{
    ERRORMSG(1,(L" IOCTL_TIMER_ADJUST: Error %d\r\n"), GetLastError());
    return(FALSE);
}
```

Listing 29: FS High Resolution Timer: Request and control the timer



26 Flash Correct and Refresh

Implemented on: kernel V2.30 and later

Flash correct and refresh (FCR) is a device driver to scan stored data for possible data refresh before flash accumulates more errors that can be corrected by ECC. This driver runs in background and scans in default configuration one sector per minute.

The registry key for the driver is:

[HKLM\Drivers\BuiltIn\FCR]

Use the following parameters to configure the driver:

Entry	Type/Value	Description
Dll	fs_fcr.dll	Name of the DLL with the driver
Prefix	FCR	This required value specifies the driver's device file name prefix. It is a three-character identifier, such as COM.
Index	Dword:1	This value specifies the device index, a value from 0 through 9. At time it can be 1 only.
Order	Dword:0x90	This value specifies the load order for the driver. If two drivers have the same load order value, the drivers load in the order that they occur in the registry.
Flags	Dword:n	Device load flags (0x4: disabled from loading)
Priority	Dword:256	Priority for the refresh thread.
Timeout	Dword:1	Waiting time in minutes to read next page
ErrorTolerance	Dword:0	This value would be subtracting from max ECC of half page. (E.g. 1024 bytes) Means: (MAXECC – ErrorTolerance) Default MAXECC – 1 Min: 0 Max: 8 Currently is MAXECC=8
UseDataPartition	Dword:0	Normally the driver scans bootloader and kernel partitions. With this value can be allowed to check data partition. Each bit for one data partition after kernel: Bit0=1 partition 1 has to be checked Bit1=2 partition 2 has to be checked ... Bit31=32 means that partition 32 has to be checked. Currently we are supporting only 2 data partitions.
LastCheckedPage	Dword: -1	Number of last scanned page. This page would be saved periodical and used after board reset to continue data scan.
SavePageRuns	Dword: -1	Number of scanned pages before value LastCheckedPage can be saved. Default: Number pages per block

Table 79: Flash correct and refresh registry settings



Appendix

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